C73lr1824 CF SB 106

By: Delegates Stukes, Anderson, Conaway, Glenn, Haynes, McHale, Mitchell, Oaks, B. Robinson, and Tarrant

Introduced and read first time: January 21, 2013

Assigned to: Ways and Means

A BILL ENTITLED

4	A TAT	AOM	•
1	AN ACT	ACT	concerning

2

3

Baltimore City - Charitable Gaming Events - For-Profit and Nonprofit **Organizations**

4 FOR the purpose of authorizing in Baltimore City a for-profit organization to hold a 5 charitable gaming event with a certain nonprofit organization under certain 6 conditions; authorizing a charitable gaming event to include card games, dice 7 games, and roulette; requiring that a for-profit organization and nonprofit 8 organization be issued a permit before conducting a charitable event; requiring 9 that a person who works as an operator of the charitable gaming event be 10 named on the permit; requiring the Baltimore City Police Commissioner to take 11 certain actions before issuing a permit; requiring the Commissioner to make 12 certain permit applications a matter of public record; prohibiting an individual or group of individuals from receiving certain benefits; allowing permit holders 13 to pay for certain goods and services; limiting the number of charitable gaming 14 15 events that permit holders may conduct in a calendar year; requiring permit 16 holders to submit certain documents to the Commissioner and the Department 17 of Finance; prohibiting permit holders from offering or awarding certain prizes; 18 requiring the Commissioner to adopt certain regulations; making a violation of 19 this Act a misdemeanor; providing a certain penalty; defining certain terms; 20 and generally relating to charitable gaming events in Baltimore City.

21 BY repealing and reenacting, without amendments,

22Article - Criminal Law

23 Section 13–501(a) and (b) and 13–502

24 Annotated Code of Maryland

25 (2012 Replacement Volume and 2012 Supplement)

26 BY adding to

27 Article - Criminal Law

28 Section 13-505.1

EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.

[Brackets] indicate matter deleted from existing law.



27

$\begin{array}{c} 1 \\ 2 \end{array}$	Annotated Code of Maryland (2012 Replacement Volume and 2012 Supplement)
3 4	SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:
5	Article - Criminal Law
6	13–501.
7	(a) In this subtitle the following words have the meanings indicated.
8	(b) "Commissioner" means the Baltimore City Police Commissioner.
9	13–502.
10	This subtitle applies only in Baltimore City.
11	13-505.1.
12 13	(A) (1) IN THIS SECTION THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED.
14 15	(2) "CHARITABLE GAMING EVENT" MEANS AN EVENT THAT INCLUDES A CARD GAME, A DICE GAME, AND ROULETTE.
16 17	(3) "PARTNER ORGANIZATION" MEANS AN ORGANIZATION IN BALTIMORE CITY THAT IS:
18	(I) A RELIGIOUS ORGANIZATION;
19	(II) A FRATERNAL ORGANIZATION;
20	(III) A CIVIC ORGANIZATION;
21	(IV) A VETERANS' HOSPITAL;
22	(V) AN AMATEUR ATHLETIC ORGANIZATION IN WHICH ALL
23	PLAYING MEMBERS ARE UNDER THE AGE OF 18 YEARS; OR
24	(VI) A CHARITABLE ORGANIZATION.
25	(B) A FOR-PROFIT ORGANIZATION MAY HOLD A CHARITABLE GAMING
26	EVENT WITH A PARTNER ORGANIZATION IF ALL OF THE NET PROCEEDS OF THE

CHARITABLE GAMING EVENT ARE DONATED TO THE PARTNER ORGANIZATION.

- 1 (C) (1) (I) A FOR-PROFIT ORGANIZATION AND A PARTNER
 2 ORGANIZATION SHALL BE ISSUED A PERMIT BY THE COMMISSIONER BEFORE
 3 THE FOR-PROFIT ORGANIZATION AND THE PARTNER ORGANIZATION MAY
 4 CONDUCT A CHARITABLE GAMING EVENT.
- 5 (II) A PERSON WHO WORKS AS AN OPERATOR OF THE 6 CHARITABLE GAMING EVENT SHALL BE NAMED ON THE PERMIT WITH THE 7 FOR-PROFIT ORGANIZATION AND THE PARTNER ORGANIZATION.
- 8 (2) BEFORE THE COMMISSIONER MAY ISSUE A PERMIT FOR A
 9 CHARITABLE GAMING EVENT, THE COMMISSIONER SHALL REVIEW THE
 10 CHARACTER OF THE FOR-PROFIT ORGANIZATION AND THE PARTNER
 11 ORGANIZATION APPLYING FOR THE PERMIT TO ASCERTAIN THAT THE
 12 ORGANIZATIONS MEET THE REQUIREMENTS OF THIS SUBTITLE.
- 13 (3) THE COMMISSIONER SHALL MAKE ANY APPLICATION FOR A
 14 PERMIT AND THE ACTION TAKEN BY THE COMMISSIONER ON THAT APPLICATION
 15 A MATTER OF PUBLIC RECORD.
- 16 (D) (1) EXCEPT AS PROVIDED IN PARAGRAPH (2) OF THIS
 17 SUBSECTION, A FOR-PROFIT ORGANIZATION AND A PARTNER ORGANIZATION
 18 CONDUCTING A CHARITABLE GAMING EVENT MAY NOT ALLOW AN INDIVIDUAL
 19 OR A GROUP OF INDIVIDUALS TO:
- 20 (I) BENEFIT FINANCIALLY FROM THE CHARITABLE GAMING 21 EVENT; OR
- 22 (II) RECEIVE ANY OF THE PROCEEDS OF THE CHARITABLE 23 GAMING EVENT FOR PERSONAL USE OR BENEFIT.
- 24 **(2)** A FOR–PROFIT ORGANIZATION AND A PARTNER 25 ORGANIZATION MAY PAY:
- 26 (I) A PERSON TO MANAGE, OPERATE, OR ASSIST IN THE 27 MANAGEMENT OR OPERATION OF THE CHARITABLE GAMING EVENT; AND
- 28 (II) THE COST OF GOODS AND OTHER SERVICES ESSENTIAL 29 TO THE OPERATION OF THE CHARITABLE GAMING EVENT, SUCH AS FOOD, 30 BEVERAGES, AND VENUE RENTAL.
- 31 (E) (1) SUBJECT TO PARAGRAPH (2) OF THIS SECTION, A 32 FOR-PROFIT ORGANIZATION AND A PARTNER ORGANIZATION MAY NOT

- 1 CONDUCT MORE THAN THREE CHARITABLE GAMING EVENTS IN A CALENDAR
- 2 **YEAR.**
- 3 (2) WITHIN 60 DAYS AFTER HOLDING A CHARITABLE GAMING
- 4 EVENT, THE FOR-PROFIT ORGANIZATION AND THE PARTNER ORGANIZATION
- 5 SHALL SUBMIT TO THE COMMISSIONER AND TO THE DEPARTMENT OF FINANCE
- 6 A REPORT THAT LISTS THE RECEIPTS AND EXPENSES FOR THE CHARITABLE
- 7 GAMING EVENT TO DETERMINE THE AMOUNT OF THE ADMISSIONS AND
- 8 AMUSEMENT TAX THAT IS DUE.
- 9 (F) THE FOR-PROFIT ORGANIZATION AND THE PARTNER 10 ORGANIZATION THAT HOLD A CHARITABLE GAMING EVENT MAY NOT:
- 11 (1) OFFER OR AWARD A MONEY PRIZE OF MORE THAN \$500 TO A
- 12 PLAYER OF A CARD GAME, DICE GAME, OR ROULETTE; OR
- 13 (2) OFFER OR AWARD MERCHANDISE OF NOT MORE THAN \$1,000
- 14 TO A PLAYER OF A CARD GAME, DICE GAME, OR ROULETTE.
- 15 (G) THE COMMISSIONER SHALL ADOPT REGULATIONS FOR:
- 16 (1) THE ISSUANCE OF A PERMIT FOR A CHARITABLE GAMING
- 17 EVENT; AND
- 18 (2) THE CONDUCT AND MANAGEMENT OF A CHARITABLE GAMING
- 19 EVENT TO PREVENT FRAUD AND TO PROTECT THE PUBLIC.
- 20 (H) A PERSON WHO KNOWINGLY CONDUCTS OR ATTEMPTS TO CONDUCT
- 21 A CHARITABLE GAMING EVENT IN VIOLATION OF THIS SECTION IS GUILTY OF A
- 22 MISDEMEANOR AND ON CONVICTION IS SUBJECT TO IMPRISONMENT NOT
- 23 EXCEEDING 1 YEAR OR A FINE NOT EXCEEDING \$1,000 OR BOTH.
- SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect
- 25 October 1, 2013.