

HB0907/195068/1

BY: Committee on Ways and Means

AMENDMENTS TO HOUSE BILL 907

(First Reading File Bill)

AMENDMENT NO. 1

On page 1, in the sponsor line, strike “and Wilson” and substitute “Wilson, and Cardin”; and strike beginning with “a” in line 3 down through “term” in line 25 and substitute “the Child Support Enforcement Administration, the Comptroller, and the Lottery and Gaming Control Agency jointly to establish a certain program on or before a certain date; authorizing the Administration, the Comptroller, and the Agency to adopt certain regulations; requiring the Department of Human Resources, the Comptroller, and the Agency jointly to report to the General Assembly on or before a certain date”.

AMENDMENT NO. 2

On pages 2 through 4, strike beginning with line 12 on page 2 down through line 16 on page 4 and substitute:

“(B) (1) THE ADMINISTRATION, THE COMPTROLLER, AND THE LOTTERY AND GAMING CONTROL AGENCY JOINTLY SHALL ESTABLISH A PROGRAM ON OR BEFORE JANUARY 1, 2017, TO INTERCEPT CHILD SUPPORT PAYMENTS FROM VIDEO LOTTERY FACILITY PAYOUTS.

(2) THE PROGRAM SHALL INCLUDE:

(I) THE ESTABLISHMENT OF A REGISTRY OF INDIVIDUALS IN ARREARS OF CHILD SUPPORT PAYMENTS;

(II) A DETERMINATION OF WHETHER AN INDIVIDUAL IS IN ARREARS OF CHILD SUPPORT PAYMENTS; AND

(Over)

(III) ANY NECESSARY PROCESSING FEES.

(C) THE ADMINISTRATION, THE COMPTROLLER, AND THE LOTTERY AND GAMING CONTROL AGENCY MAY ADOPT ANY REGULATIONS NECESSARY TO CARRY OUT THIS SECTION.

AMENDMENT NO. 3

On page 4, after line 16, insert:

“SECTION 2. AND BE IT FURTHER ENACTED, That, on or before January 1, 2015 the Department of Human Resources, the Comptroller, and the Lottery and Gaming Control Agency jointly shall report to the General Assembly, in accordance with § 2-1246 of the State Government Article, on the statutory changes that are necessary to implement a program to intercept child support payments from video lottery facility payouts.”; in line 17, strike “2.” and substitute “3.”; and in line 18, strike “October” and substitute “June”.