## **HOUSE BILL 1231**

C7 4lr3048

By: Delegate Stukes

Introduced and read first time: February 7, 2014

Assigned to: Ways and Means

## A BILL ENTITLED

1 AN ACT concerning

2

## Baltimore City - Charitable Gaming Events - Nonprofit Organizations

3 FOR the purpose of authorizing in Baltimore City a nonprofit organization to hold a 4 charitable gaming event under certain conditions; authorizing a charitable 5 gaming event to include card games, dice games, and roulette; requiring that a 6 nonprofit organization be issued a permit before conducting a charitable event; 7 requiring that a person who works as an operator of the charitable gaming 8 event be named on the permit; requiring the Baltimore City Police 9 Commissioner to take certain actions before issuing a permit; requiring the Commissioner to make certain permit applications a matter of public record; 10 prohibiting an individual or a group of individuals from receiving certain 11 12 benefits; allowing permit holders to pay for certain goods and services; limiting 13 the number of charitable gaming events that permit holders may conduct in a calendar year; requiring permit holders to submit certain documents to the 14 Commissioner and the State Comptroller; prohibiting permit holders from 15 16 offering or awarding certain prizes; requiring the Commissioner to adopt certain 17 regulations; making a violation of this Act a misdemeanor; providing a certain penalty; defining certain terms; and generally relating to charitable gaming 18 19 events in Baltimore City.

- 20 BY repealing and reenacting, without amendments,
- 21 Article Criminal Law
- 22 Section 13–501(a) and (b) and 13–502
- 23 Annotated Code of Maryland
- 24 (2012 Replacement Volume and 2013 Supplement)
- 25 BY adding to
- 26 Article Criminal Law
- 27 Section 13–505.1
- 28 Annotated Code of Maryland
- 29 (2012 Replacement Volume and 2013 Supplement)

EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.

[Brackets] indicate matter deleted from existing law.



$\frac{1}{2}$	SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:
3	Article - Criminal Law
4	13–501.
5	(a) In this subtitle the following words have the meanings indicated.
6	(b) "Commissioner" means the Baltimore City Police Commissioner.
7	13–502.
8	This subtitle applies only in Baltimore City.
9	13–505.1.
10 11	(A) (1) IN THIS SECTION THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED.
12 13	(2) "CHARITABLE GAMING EVENT" MEANS AN EVENT THAT INCLUDES A CARD GAME, A DICE GAME, AND ROULETTE.
14 15	(3) "NONPROFIT ORGANIZATION" MEANS AN ORGANIZATION IN BALTIMORE CITY THAT IS:
16	(I) A RELIGIOUS ORGANIZATION;
17	(II) A FRATERNAL ORGANIZATION;
18	(III) A CIVIC ORGANIZATION;
19	(IV) A VETERANS' HOSPITAL;
20 21	(V) AN AMATEUR ATHLETIC ORGANIZATION IN WHICH ALL PLAYING MEMBERS ARE UNDER THE AGE OF 18 YEARS; OR
22	(VI) A CHARITABLE ORGANIZATION.
23 24 25	(B) (1) (I) A NONPROFIT ORGANIZATION SHALL BE ISSUED A PERMIT BY THE COMMISSIONER BEFORE THE NONPROFIT ORGANIZATION MAY CONDUCT A CHARITABLE GAMING EVENT.

- 1 (II) A PERSON WHO WORKS AS AN OPERATOR OF THE 2 CHARITABLE GAMING EVENT SHALL BE NAMED ON THE PERMIT WITH THE
- 3 NONPROFIT ORGANIZATION.
- 4 (2) BEFORE THE COMMISSIONER MAY ISSUE A PERMIT FOR A
- 5 CHARITABLE GAMING EVENT, THE COMMISSIONER SHALL REVIEW THE
- 6 CHARACTER OF THE NONPROFIT ORGANIZATION APPLYING FOR THE PERMIT TO
- 7 ASCERTAIN THAT THE ORGANIZATION MEETS THE REQUIREMENTS OF THIS
- 8 SUBTITLE.
- 9 (3) THE COMMISSIONER SHALL MAKE ANY APPLICATION FOR A
- 10 PERMIT AND THE ACTION TAKEN BY THE COMMISSIONER ON THAT
- 11 APPLICATION A MATTER OF PUBLIC RECORD.
- 12 (C) (1) EXCEPT AS PROVIDED IN PARAGRAPH (2) OF THIS
- 13 SUBSECTION, A NONPROFIT ORGANIZATION CONDUCTING A CHARITABLE
- 14 GAMING EVENT MAY NOT ALLOW AN INDIVIDUAL OR A GROUP OF INDIVIDUALS
- 15 **TO:**
- 16 (I) BENEFIT FINANCIALLY FROM THE CHARITABLE GAMING
- 17 EVENT; OR
- 18 (II) RECEIVE ANY OF THE PROCEEDS OF THE CHARITABLE
- 19 GAMING EVENT FOR PERSONAL USE OR BENEFIT.
- 20 (2) A NONPROFIT ORGANIZATION MAY PAY THE COST OF GOODS
- 21 AND OTHER SERVICES ESSENTIAL TO THE OPERATION OF THE CHARITABLE
- 22 GAMING EVENT.
- 23 (D) (1) SUBJECT TO PARAGRAPH (2) OF THIS SUBSECTION, A
- 24 NONPROFIT ORGANIZATION MAY NOT CONDUCT MORE THAN THREE
- 25 CHARITABLE GAMING EVENTS IN A CALENDAR YEAR.
- 26 (2) WITHIN 60 DAYS AFTER HOLDING A CHARITABLE GAMING
- 27 EVENT, THE NONPROFIT ORGANIZATION SHALL SUBMIT TO THE COMMISSIONER
- 28 AND TO THE STATE COMPTROLLER A REPORT THAT LISTS THE RECEIPTS AND
- 29 EXPENSES FOR THE CHARITABLE GAMING EVENT TO DETERMINE THE AMOUNT
- 30 OF THE ADMISSIONS AND AMUSEMENT TAX THAT IS DUE.
- 31 (E) THE NONPROFIT ORGANIZATION THAT HOLDS A CHARITABLE
- 32 GAMING EVENT MAY NOT:

1	(1) OFFER OR AWARD A MONEY PRIZE OF MORE THAN \$500 TO A
2	PLAYER OF A CARD GAME OR DICE GAME OR ROULETTE; OR

- 3 (2) OFFER OR AWARD MERCHANDISE OF NOT MORE THAN \$1,000 4 TO A PLAYER OF A CARD GAME OR DICE GAME OR ROULETTE.
- 5 (F) THE COMMISSIONER SHALL ADOPT REGULATIONS FOR:
- 6 (1) THE ISSUANCE OF A PERMIT FOR A CHARITABLE GAMING 7 EVENT; AND
- 8 (2) THE CONDUCT AND MANAGEMENT OF A CHARITABLE GAMING 9 EVENT TO PREVENT FRAUD AND TO PROTECT THE PUBLIC.
- 10 (G) A PERSON WHO KNOWINGLY CONDUCTS OR ATTEMPTS TO CONDUCT
  11 A CHARITABLE GAMING EVENT IN VIOLATION OF THIS SECTION IS GUILTY OF A
  12 MISDEMEANOR AND ON CONVICTION IS SUBJECT TO IMPRISONMENT NOT
  13 EXCEEDING 1 YEAR OR A FINE NOT EXCEEDING \$1,000 OR BOTH.
- SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect October 1, 2014.