## **Department of Legislative Services** Maryland General Assembly 2014 Session

## FISCAL AND POLICY NOTE

House Bill 454	(Chair, Ways and Means Committee)(By Request -
	Departmental - Lottery and Gaming Control Agency)

Ways and Means

Budget and Taxation

#### **Gaming - Emergency Suspension of License**

This departmental bill authorizes the State Lottery and Gaming Control Commission (SLGCC) to suspend a gaming license on an emergency basis if it is necessary to protect the State's gaming program against a serious and imminent risk of harm to its integrity, security, or profitability. SLGCC must promptly schedule a hearing on the suspension and provide the licensee with written notice of the suspension. SLGCC may delegate to the director of the State Lottery and Gaming Control Agency (SLGCA) its authority to issue subpoenas, administer oaths and require testimony under oath, serve notices in civil actions, propound written interrogatories, and suspend a license on an emergency basis in specified cases.

### **Fiscal Summary**

**State Effect:** None. It is assumed that emergency suspensions would rarely occur, so video lottery terminal (VLT) and table games revenues are not impacted.

Local Effect: None.

**Small Business Effect:** SLGCA has determined that this bill has minimal or no effect on small business (attached). The Department of Legislative Services concurs with this assessment.

#### Analysis

**Current Law:** SLGCC must issue and renew video lottery license applications to qualified applicants. The following persons must be licensed by SLGCC (1) a video

lottery operator; (2) a manufacturer; (3) a person who manages, operates, supplies, provides security for, or provides service, maintenance, or repairs for VLTs or table games; and (4) a video lottery employee.

SLGCC cannot suspend a license before first having a hearing. SLGCC must conduct hearings concerning civil violations and levy and collect civil penalties for civil violations. After a hearing, SLGCC must determine whether to suspend or revoke as applicable a license. Under specified circumstances, SLGCC may issue subpoenas, administer oaths and require testimony under oath, serve notices in civil actions, and propound written interrogatories.

**Background:** Currently there are 7,544 active gaming licensees. SLGCC has not encountered many issues with noncompliance of gaming licensees, having rarely suspended or revoked licenses. SLGCC has never had to suspend a gaming license. SLGCC is in the process of revoking 15 sponsored (*i.e.*, provisional) gaming licenses for various reasons.

# **Additional Information**

Prior Introductions: None.

Cross File: None.

**Information Source(s):** Maryland State Lottery and Gaming Control Agency, Department of Legislative Services

**Fiscal Note History:** First Reader - February 7, 2014 mc/rhh

Analysis by: Heather N. Ruby

Direct Inquiries to: (410) 946-5510 (301) 970-5510

# ANALYSIS OF ECONOMIC IMPACT ON SMALL BUSINESSES

- TITLE OF BILL: Gaming Emergency Suspension of License
- BILL NUMBER: HB 454
- PREPARED BY: Maryland Lottery and Gaming Control Agency (MLGCA)

#### PART A. ECONOMIC IMPACT RATING

This agency estimates that the proposed bill:

\_\_X\_\_ WILL HAVE MINIMAL OR NO ECONOMIC IMPACT ON MARYLAND SMALL BUSINESS

OR

WILL HAVE MEANINGFUL ECONOMIC IMPACT ON MARYLAND SMALL BUSINESSES

#### PART B. ECONOMIC IMPACT ANALYSIS

The proposed legislation would have minimal or no economic impact on small businesses in Maryland.