Unofficial Copy 2004 Regular Session C7 4lr1583

By: Delegates Gordon and Conway

Introduced and read first time: February 11, 2004

Assigned to: Ways and Means

A BILL ENTITLED

1 AN ACT concerning

2 Maryland Gaming Commission Act of 2004

3	FOR the 1	nurnose	of establishing	the Mar	vland	Gamino	Commission:	reorganizing	the
J	T OIL ale	purpose	or establishing	, uic iviai	yrana	Guilling	Commission,	rcorganizing	, uic

- 4 State Lottery Agency, the State Racing Commission, and the Maryland Stadium
- 5 Authority by making them divisions of the Maryland Gaming Commission;
- 6 transferring certain duties, responsibility, authority, functions, and units of the
- 7 State Lottery Agency, the State Racing Commission, and the Maryland Stadium
- 8 Authority to the Maryland Gaming Commission; providing that the Maryland
- 9 Gaming Commission consists of a certain number of members appointed by the
- 10 Governor with the advice and consent of the Senate; requiring the Attorney
- General to conduct a certain investigation of each nominee; requiring that a
- criminal background report be provided to the Attorney General by each
- nominee; establishing the qualifications and terms for Commission members;
- requiring the Governor to appoint the Chairman of the Commission with the
- advice and consent of the Senate; establishing rules governing quorums,
- meetings, and compensation; requiring the Commission to appoint an Executive
- Director; establishing duties, responsibilities, and eligibility requirements for
- the Executive Director; providing staff for the Commission; requiring that a
- 19 criminal background report be provided to the Commission by the Executive
- 20 Director and each staff member under certain circumstances; establishing a
- 21 legislative oversight committee; requiring the Legislative Auditor to audit the
- 22 Commission on an annual basis; authorizing the Governor to appoint citizens'
- 23 advisory committees; specifying powers and duties for the Commission;
- 24 authorizing the Commission to issue certain types of gaming licenses; requiring
- 25 the Commission to deny an application for an initial or renewed license or
- 26 suspend or revoke a license under certain circumstances; establishing
- 27 procedures for hearings and appeals; authorizing the Commission to issue cease
- and desist orders under certain circumstances; establishing a Division of
- 29 Gaming Enforcement in the Office of the Attorney General; requiring that the
- 30 Division be under the immediate supervision of a Director who is an assistant
- 31 Attorney General and is appointed by the Attorney General; providing staff for
- 32 the Division; requiring that a criminal background report be provided to the
- 33 Attorney General or the Director by each staff member under certain
- circumstances; providing that the Director is legal adviser to the Commission;
- 35 specifying powers and duties of the Division; authorizing certain audits of

1 2 3 4 5 6 7 8 9	gaming establishments; establishing a Maryland Gaming Commission Fund; specifying that this Fund is a special continuing, nonlapsing fund; prohibiting certain actions; establishing certain penalties; defining certain terms; providing that certain persons and entities are not subject to the licensing requirements of this Act until a certain date; establishing certain provisions relating to conversion of certain positions and terms of employment and the continuation of certain policies and actions; providing for certain technical corrections that may be necessitated by this Act; and generally relating to the regulation of gaming activities.
10	BY transferring
11	Article - State Government
12	Section 9-101 through 9-103, 9-107 through 9-120, 9-120.1, and 9-121
13 14	through 9-125, respectively, and the subtitle "Subtitle 1. State Lottery Agency"
15	Annotated Code of Maryland
16	(1999 Replacement Volume and 2003 Supplement)
17	to be
18	Article 41 - Governor - Executive and Administrative Departments
19	Section 22-101 through 22-123, respectively, and the title "Title 22. State
20	Lottery Agency"
21	Annotated Code of Maryland
22	(2003 Replacement Volume)
23	BY transferring
24	Article - Business Regulation
25	Section 11-101 through 11-1208, respectively, and the title "Title 11. Horse
26	Racing"
27	Annotated Code of Maryland
28	(1998 Replacement Volume and 2003 Supplement)
	to be
30	Article 41 - Governor - Executive and Administrative Departments
31	Section 23-101 through 23-1208, respectively, and the title "Title 23. Horse
32	Racing"
33	Annotated Code of Maryland
34	(2003 Replacement Volume)
35	BY transferring
36	Article - Financial Institutions
37	Section 13-701, 13-702, and 13-705 through 13-724, respectively, and the
38	subtitle "Subtitle 7. Maryland Stadium Authority"
39	Annotated Code of Maryland
40	(2003 Replacement Volume)
41	to be

1 2 3 4 5	Article 41 - Governor - Executive and Administrative Departments Section 24-101 through 24-129, respectively, and the title "Title 24. Maryland Stadium Authority" Annotated Code of Maryland (2003 Replacement Volume)
6 7 8 9 10	BY repealing Article - State Government Section 9-104, 9-105, and 9-106 Annotated Code of Maryland (1999 Replacement Volume and 2003 Supplement)
11 12 13 14 15	BY repealing Article - Business Regulation Section 11-202, 11-203, 11-204, and 11-214 Annotated Code of Maryland (1998 Replacement Volume and 2003 Supplement)
16 17 18 19 20	BY repealing Article - Financial Institutions Section 13-703 and 13-704 Annotated Code of Maryland (2003 Replacement Volume)
21 22 23 24 25 26	BY adding to Article 41 - Governor - Executive and Administrative Departments Section 21-101 through 21-701 to be under the new title "Title 21. Maryland Gaming Commission - General Provisions and Charitable Gaming" Annotated Code of Maryland (2003 Replacement Volume)
27 28 29 30 31 32 33 34	BY repealing and reenacting, with amendments, Article 41 - Governor - Executive and Administrative Departments Section 22-101(b) and (c), 22-103, 22-104, 22-105, and 22-117(b) to be under the amended title "Title 22. Maryland Control Gaming Commission - Lottery Agency Division" Annotated Code of Maryland (2003 Replacement Volume) (As enacted by Section 1 of this Act)
35 36 37 38	BY repealing and reenacting, with amendments, Article 41 - Governor - Executive and Administrative Departments Section 23-101(d); and 23-201, 23-202, 23-203, and 23-204(a) to be under the amended subtitle "Subtitle 2. Division Duties" and the amended title "Title

1 2 3 4	23. Maryland Gaming Commission - Racing Division" Annotated Code of Maryland (2003 Replacement Volume) (As enacted by Section 1 of this Act)
5 6 7 8 9 10 11 12	BY repealing and reenacting, with amendments, Article 41 - Governor - Executive and Administrative Departments Section 24-101(b), 24-102, 24-103, 24-106(a), 24-125(6), 24-128, and 24-129(b) to be under the amended title "Title 24. Maryland Gaming Commission - Stadium Authority Division" Annotated Code of Maryland (2003 Replacement Volume) (As enacted by Section 1 of this Act)
13 14 15 16 17 18	BY adding to Article 41 - Governor - Executive and Administrative Departments Section 24-101(g-1) Annotated Code of Maryland (2003 Replacement Volume) (As enacted by Section 1 of this Act)
21 22 23 24	SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That Section(s) 9-101 through 9-103, 9-107 through 9-120, 9-120.1, and 9-121 through 9-125, respectively, and the subtitle "Subtitle 1. State Lottery Agency" of Article - State Government of the Annotated Code of Maryland be transferred to be Section(s) 22-101 through 22-122, respectively, to be under the title "Title 22. State Lottery Agency" of Article 41 - Governor - Executive and Administrative Departments of the Annotated Code of Maryland.
28 29 30	SECTION 2. AND BE IT FURTHER ENACTED, That Section(s) 11-101 through 11-1208, respectively, and the title "Title 11. Horse Racing" of Article - Business Regulation of the Annotated Code of Maryland be transferred to be Section(s) 23-101 through 23-1208, respectively, and the title "Title 23. Horse Racing" of Article 41 - Governor - Executive and Administrative Departments of the Annotated Code of Maryland.
34 35 36 37	SECTION 3. AND BE IT FURTHER ENACTED, That Section(s) 13-701, 13-702, and 13-705 through 13-724, respectively, and the subtitle "Subtitle 7. Maryland Stadium Authority" of Article - Financial Institutions of the Annotated Code of Maryland be transferred to be Section(s) 24-101 through 24-129, respectively, and the title "Title 24. Maryland Stadium Authority" of Article 41 - Governor - Executive and Administrative Departments of the Annotated Code of Maryland.

•	HOUSE BILL 921						
	SECTION 4. AND BE IT FURTHER ENACTED, That Section(s) 9-104, 9-105, and 9-106 of Article - State Government of the Annotated Code of Maryland be repealed.						
	SECTION 5. AND BE IT FURTHER ENACTED, That Section(s) 11-202, 11-203, 11-204, and 11-214 of Article - Business Regulation of the Annotated Code of Maryland be repealed.						
	SECTION 6. AND BE IT FURTHER ENACTED, That Section(s) 13-703 and 13-704 of Article - Financial Institutions of the Annotated Code of Maryland be repealed.						
10 11	SECTION 7. AND BE IT FURTHER ENACTED, That the Laws of Maryland read as follows:						
12	Article 41 - Governor - Executive and Administrative Departments						
13 14							
15	SUBTITLE 1. DEFINITIONS; SCOPE.						
16	21-101.						
17	(A) IN THIS TITLE THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED.						
18 19	(B) "APPLICANT" MEANS A PERSON WHO HAS APPLIED FOR A LICENSE UNDER THIS TITLE.						
20	(C) "CHAIRMAN" MEANS THE CHAIRMAN OF THE COMMISSION.						
21 22	(D) "CHARITABLE ORGANIZATION" MEANS AN ORGANIZATION DESCRIBED IN § 170(C) OF THE INTERNAL REVENUE CODE.						
23	(E) "COMMISSION" MEANS THE MARYLAND GAMING COMMISSION.						
24	(F) "COUNTY" MEANS A COUNTY OR BALTIMORE CITY.						
25	(G) "DIRECTOR" MEANS THE DIRECTOR OF THE DIVISION.						
26 27	(H) "DIVISION" MEANS THE DIVISION OF GAMING ENFORCEMENT IN THE OFFICE OF THE ATTORNEY GENERAL.						
28	(I) "ELIGIBLE GAMING APPLICANT" MEANS A PERSON THAT:						
29	(1) IS AUTHORIZED TO CONDUCT GAMING ACTIVITIES UNDER TITLES 12						

31 (2) OTHERWISE MEETS THE LICENSING REQUIREMENTS ESTABLISHED 32 UNDER THIS TITLE AND THE REGULATIONS ADOPTED UNDER THIS TITLE.

30 AND 13 OF THE CRIMINAL LAW ARTICLE; AND

		MING ESTABLISHMENT APPLICANT" MEANS THE OWNER, R OF A GAMING ESTABLISHMENT:				
3 (1) AT WHICH GAMING ACTIVITIES MAY BE CONDUCTED UNDER TITLES 4 12 AND 13 OF THE CRIMINAL LAW ARTICLE; AND						
5 (2) 6 ESTABLISHED U 7 TITLE.		OTHERWISE MEETS THE LICENSING REQUIREMENTS IS TITLE AND THE REGULATIONS ADOPTED UNDER THIS				
8 (K) "ELI	GIBLE VE	BLE VENDOR APPLICANT" MEANS A VENDOR THAT:				
9 (1) 10 TITLES 12 AND		S ANY APPLICABLE REQUIREMENTS ESTABLISHED UNDER E CRIMINAL LAW ARTICLE; AND				
11 (2) 12 UNDER THIS TI		RWISE MEETS THE LICENSING REQUIREMENTS ESTABLISHED THE REGULATIONS ADOPTED UNDER THIS TITLE.				
13 (L) "EXI 14 COMMISSION.	ECUTIVE 1	DIRECTOR" MEANS THE EXECUTIVE DIRECTOR OF THE				
15 (M) (1) 16 MONEY OR AN		ING" MEANS ANY GAME OF CHANCE THAT IS PLAYED FOR PRIZE.				
17 (2)	"GAM	ING" INCLUDES:				
18	(I)	BINGO;				
19	(II)	CARD GAMES;				
20	(III)	CHANCE BOOKS;				
21	(IV)	DICE GAMES;				
22	(V)	PUNCHBOARDS;				
23 24 GAME INVOLV	(VI) ING WHEI	PADDLE WHEELS, WHEELS OF FORTUNE, AND ANY OTHER ELS OF CHANCE;				
25	(VII)	RAFFLES;				
26	(VIII)	ROULETTE;				
27	(IX)	SLOT MACHINES;				
28	(X)	TIP JARS;				
29	(XI)	LOTTERIES CONDUCTED UNDER TITLE 22 OF THIS ARTICLE;				
30	(XII)	HORSE RACING CONDUCTED UNDER TITLE 23 OF THIS ARTICLE;				

- 1 (XIII) GAMING ACTIVITIES CONDUCTED AT FACILITIES DEVELOPED 2 BY THE MARYLAND STADIUM DIVISION UNDER TITLE 24 OF THIS ARTICLE;
- 3 (XIV) FREE-PLAY CONSOLE MACHINES AND FREE-PLAY PINBALL
- 4 MACHINES THAT ARE LICENSED UNDER TITLE 17, SUBTITLE 4, PARTS I AND II OF THE
- 5 BUSINESS REGULATION ARTICLE;
- 6 (XV) PINBALL MACHINES FOR PUBLIC USE IN WICOMICO COUNTY
- 7 THAT ARE LICENSED UNDER TITLE 17, SUBTITLE 4, PART III OF THE BUSINESS
- 8 REGULATION ARTICLE:
- 9 (XVI) AMUSEMENT DEVICES FOR PUBLIC USE IN GARRETT COUNTY
- 10 THAT ARE LICENSED UNDER TITLE 17, SUBTITLE 4, PART IV OF THE BUSINESS
- 11 REGULATION ARTICLE; AND
- 12 (XVII) GAMING ABOARD A PASSENGER CRUISE VESSEL THAT IS
- 13 AUTHORIZED UNDER § 6-209 OF THE TRANSPORTATION ARTICLE.
- 14 (N) "GAMING EQUIPMENT" MEANS ANY DEVICE, MECHANISM, MACHINE,
- 15 PRINTED MATTER, MATERIAL, FIXTURE, FURNITURE, CONSTRUCTION,
- 16 INSTALLATION, OR OTHER THING USED IN CONNECTION WITH GAMING.
- 17 (O) "GAMING ESTABLISHMENT" MEANS THE BUILDING, ROOM, ENCLOSURE,
- 18 OR OTHER PLACE IN WHICH GAMING IS CONDUCTED.
- 19 (P) "GROSS REVENUE" MEANS THE TOTAL AMOUNT OF MONEY RECEIVED BY A
- 20 LICENSEE FOR GAMING ACTIVITIES MINUS THE TOTAL AMOUNT OF MONEY PAID
- 21 OUT AS WINNINGS TO PATRONS OR THE TOTAL COST OF PRIZES DISTRIBUTED TO
- 22 PATRONS.
- 23 (Q) "LICENSEE" MEANS A PERSON LICENSED UNDER THIS TITLE:
- 24 (1) TO CONDUCT GAMING ACTIVITIES;
- 25 (2) AS A GAMING ESTABLISHMENT; OR
- 26 (3) AS A VENDOR.
- 27 (R) "PERSON" MEANS AN INDIVIDUAL, RECEIVER, TRUSTEE, GUARDIAN,
- 28 PERSONAL REPRESENTATIVE, FIDUCIARY, REPRESENTATIVE OF ANY KIND,
- 29 PARTNERSHIP, FIRM, ASSOCIATION, ORGANIZATION, GROUP, CORPORATION,
- 30 LIMITED LIABILITY COMPANY, OR OTHER ENTITY.
- 31 (S) "VENDOR" MEANS ANY PERSON WHO MANUFACTURES ANY GAMING
- 32 EQUIPMENT OR SELLS, LEASES, DELIVERS, DISTRIBUTES, OR SUPPLIES ANY GAMING
- 33 EQUIPMENT TO ANY PERSON.
- 34 21-102.
- 35 (A) THIS TITLE APPLIES IN ADDITION TO THE PROVISIONS OF TITLES 12 AND
- 36 13 OF THE CRIMINAL LAW ARTICLE.

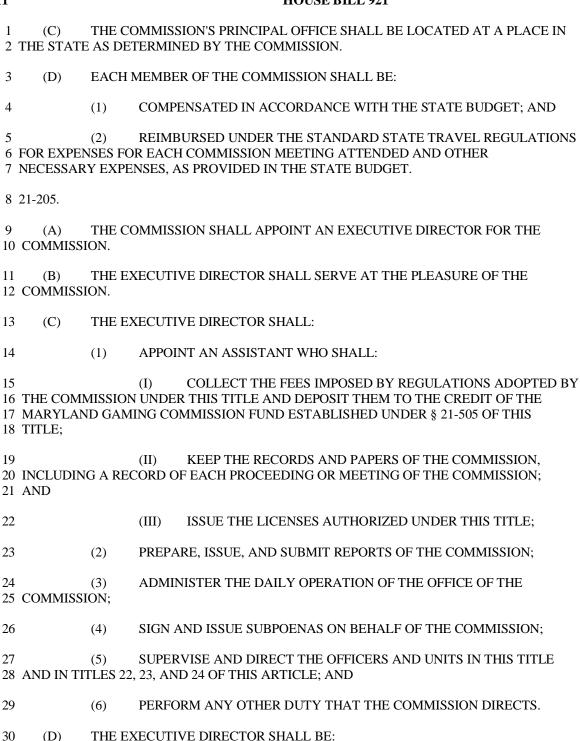
- 1 (B) (1) SUBJECT TO PARAGRAPH (2) OF THIS SUBSECTION, THIS TITLE MAY
- 2 NOT BE CONSTRUED TO PREEMPT THE AUTHORITY OF ANY COUNTY OR MUNICIPAL
- 3 CORPORATION OF THE STATE UNDER TITLE 13 OF THE CRIMINAL LAW ARTICLE OR
- 4 ANY OTHER PUBLIC GENERAL LAW, PUBLIC LOCAL LAW, LOCAL ORDINANCE, OR
- 5 LOCAL RESOLUTION IN EFFECT BEFORE, ON, OR AFTER THE EFFECTIVE DATE OF
- 6 THIS TITLE.
- 7 (2) IF ANY LAW GRANTING AUTHORITY TO ANY COUNTY OR MUNICIPAL
- 8 CORPORATION CONFLICTS WITH THIS TITLE, THIS TITLE SHALL PREEMPT THAT LAW.
- 9 SUBTITLE 2. MARYLAND GAMING COMMISSION.
- 10 21-201.
- 11 (A) THERE IS A MARYLAND GAMING COMMISSION THAT IS AN INDEPENDENT 12 UNIT OF STATE GOVERNMENT.
- 13 (B) THE COMMISSION SHALL BE FUNDED AS PROVIDED IN THE STATE 14 BUDGET.
- 15 (C) IN ADDITION TO THE UNITS CREATED UNDER THIS TITLE, THE
- 16 FOLLOWING UNITS ARE PART OF THE COMMISSION:
- 17 (1) THE LOTTERY AGENCY DIVISION, ESTABLISHED UNDER TITLE 22 OF
- 18 THIS ARTICLE;
- 19 (2) THE RACING DIVISION, ESTABLISHED UNDER TITLE 23 OF THIS
- 20 ARTICLE; AND
- 21 (3) THE STADIUM AUTHORITY DIVISION, ESTABLISHED UNDER TITLE 24
- 22 OF THIS ARTICLE.
- 23 21-202.
- 24 (A) (1) THE COMMISSION CONSISTS OF 15 MEMBERS APPOINTED BY THE
- 25 GOVERNOR WITH THE ADVICE AND CONSENT OF THE SENATE OF MARYLAND.
- 26 (2) IN MAKING APPOINTMENTS TO THE COMMISSION, THE GOVERNOR
- 27 SHALL GIVE CONSIDERATION TO BASING THE MEMBERSHIP ON FACTORS RELATING
- 28 TO THE EQUITABLE GEOGRAPHIC REPRESENTATION OF THE REGIONS OF THE
- 29 STATE.
- 30 (B) EACH MEMBER:
- 31 (1) SHALL BE AT LEAST 25 YEARS OLD AT THE TIME OF APPOINTMENT;
- 32 (2) SHALL BE A RESIDENT OF THE STATE WHO HAS RESIDED IN THE
- 33 STATE FOR AT LEAST THE PREVIOUS 5 YEARS AT THE TIME OF APPOINTMENT;
- 34 (3) SHALL BE A REGISTERED VOTER OF THE STATE;

- **HOUSE BILL 921** (4) SHALL BE A PERSON WHO HAS NOT BEEN CONVICTED OF OR 2 PLEADED GUILTY TO A FELONY UNDER THE LAWS OF THIS STATE OR ANY OTHER 3 STATE OR FEDERAL LAW OR A CRIME THAT INVOLVES MORAL TURPITUDE: MAY NOT HAVE ANY DIRECT OR INDIRECT FINANCIAL INTEREST BY 5 OWNERSHIP, OPERATION, OR MANAGEMENT IN ANY GAMING ACTIVITY, GAMING 6 ESTABLISHMENT, OR VENDOR IN THIS STATE OR IN ANY OTHER STATE OR FOREIGN 7 JURISDICTION, INCLUDING LOTTERIES OR HORSE RACING; MAY NOT RECEIVE OR SHARE IN. DIRECTLY OR INDIRECTLY. THE 8 9 RECEIPTS OF ANY GAMING ACTIVITY, INCLUDING LOTTERIES AND HORSE RACING; 10 (7) MAY NOT HAVE A BENEFICIAL INTEREST IN ANY CONTRACT FOR: THE MANUFACTURE, SALE, RENTAL, DISTRIBUTION, DELIVERY, 12 OR SUPPLY OF GAMING EQUIPMENT; 13 (II)THE CONDUCT OF ANY GAMING ACTIVITY; 14 THE OPERATION OR MANAGEMENT OF ANY GAMING (III)15 ESTABLISHMENT; OR THE PROVISION OF ANY INDEPENDENT CONSULTANT (IV) 16 17 SERVICES IN CONNECTION WITH ANY GAMING ACTIVITY, GAMING ESTABLISHMENT, 18 OR VENDOR: AND 19 MAY NOT BE EMPLOYED BY ANY VENDOR, ANY PERSON THAT 20 CONDUCTS GAMING ACTIVITIES, OR ANY PERSON THAT OWNS OR OPERATES A 21 GAMING ESTABLISHMENT. 22 (1) PRIOR TO NOMINATION, THE GOVERNOR SHALL REQUEST THAT THE 23 ATTORNEY GENERAL INVESTIGATE A POTENTIAL NOMINEE'S BACKGROUND TO 24 ENSURE THAT THE PERSON: MEETS THE ELIGIBILITY REQUIREMENTS ESTABLISHED (I) 26 UNDER SUBSECTION (B) OF THIS SECTION; AND (II)IS OTHERWISE A PERSON OF GOOD CHARACTER AND 28 REPUTATION. EACH NOMINEE SHALL SUBMIT A CRIMINAL BACKGROUND REPORT 29
- 30 TO THE ATTORNEY GENERAL, INCLUDING A COMPLETE SET OF LEGIBLE
- 31 FINGERPRINTS TAKEN ON STANDARD FINGERPRINT CARDS AT A STATE OR FEDERAL
- 32 LAW ENFORCEMENT AGENCY AND THE RESULTS OF A STATE AND FEDERAL
- 33 BACKGROUND INVESTIGATION OF THE NOMINEE.
- ANY INFORMATION OBTAINED BY THE ATTORNEY GENERAL ABOUT
- 35 ANY CRIMINAL CHARGES AGAINST ANY NOMINEE AND THE DISPOSITION OF THE
- 36 CHARGES SHALL BE USED TO DETERMINE A NOMINEE'S ELIGIBILITY TO SERVE ON
- 37 THE COMMISSION.

- 1 (4) EXCEPT AS PROVIDED UNDER PARAGRAPH (3) OF THIS SUBSECTION
- 2 OR AS OTHERWISE DIRECTED BY A COURT ORDER, ANY INFORMATION OBTAINED BY
- 3 THE ATTORNEY GENERAL ABOUT ANY CRIMINAL CHARGES AGAINST ANY NOMINEE
- 4 AND THE DISPOSITION OF THE CHARGES MAY NOT BE TRANSMITTED OUTSIDE THE
- 5 OFFICE OF THE ATTORNEY GENERAL AND IS CONFIDENTIAL.
- 6 (D) NOT MORE THAN EIGHT MEMBERS OF THE COMMISSION MAY BE
- 7 AFFILIATED WITH THE SAME POLITICAL PARTY.
- 8 (E) BEFORE TAKING OFFICE, EACH APPOINTEE TO THE COMMISSION SHALL
- 9 TAKE THE OATH REQUIRED BY ARTICLE I, § 9 OF THE MARYLAND CONSTITUTION.
- 10 (F) (1) THE TERM OF A MEMBER OF THE COMMISSION IS 5 YEARS AND
- 11 BEGINS ON JULY 1, PROVIDED, HOWEVER, THAT A MEMBER MAY NOT SERVE FOR
- 12 MORE THAN A TOTAL OF 10 YEARS.
- 13 (2) THE TERMS OF MEMBERS ARE STAGGERED AS REQUIRED BY THE
- 14 TERMS PROVIDED FOR MEMBERS OF THE COMMISSION ON JULY 1, 2004.
- 15 (3) AT THE END OF A TERM, A MEMBER CONTINUES TO SERVE UNTIL A
- 16 SUCCESSOR IS APPOINTED AND QUALIFIES.
- 17 (4) A MEMBER WHO IS APPOINTED AFTER A TERM HAS BEGUN SERVES
- 18 ONLY FOR THE REMAINDER OF THE TERM AND UNTIL A SUCCESSOR IS APPOINTED
- 19 AND OUALIFIES.
- 20 (G) THE GOVERNOR MAY REMOVE A MEMBER OF THE COMMISSION FOR
- 21 INEFFICIENCY, MISCONDUCT IN OFFICE, NEGLECT OF DUTY, OR OTHER CONDUCT
- 22 EVIDENCING INCOMPETENCE OR LACK OF FITNESS FOR THE POSITION.
- 23 21-203.
- 24 (A) THE GOVERNOR SHALL DESIGNATE A CHAIRMAN FROM AMONG THE
- 25 MEMBERS OF THE COMMISSION.
- 26 (B) SUBJECT TO SUBSECTION (C) OF THIS SECTION, THE MEMBER WHO IS
- 27 DESIGNATED AS CHAIRMAN BY THE GOVERNOR SHALL SERVE AS CHAIRMAN
- 28 THROUGHOUT THE MEMBER'S TERM OR UNTIL A SUCCESSOR HAS BEEN
- 29 DESIGNATED BY THE GOVERNOR.
- 30 (C) A MEMBER MAY NOT SERVE MORE THAN 5 YEARS AS CHAIRMAN.
- 31 21-204.
- 32 (A) A MAJORITY OF THE MEMBERS THEN SERVING ON THE COMMISSION IS A
- 33 QUORUM.
- 34 (B) THE COMMISSION SHALL MEET IN THE STATE AT THE TIMES AND PLACES
- 35 THAT THE COMMISSION DETERMINES.

31

(1)



COMPENSATED IN ACCORDANCE WITH THE STATE BUDGET; AND

- 1 (2) REIMBURSED FOR EXPENSES UNDER THE STANDARD STATE TRAVEL 2 REGULATIONS, AS PROVIDED IN THE STATE BUDGET.
- 3 21-206.
- 4 (A) WITH THE APPROVAL OF THE COMMISSION AND SUBJECT TO THE STATE
- 5 PERSONNEL MANAGEMENT SYSTEM, THE EXECUTIVE DIRECTOR SHALL APPOINT A
- 6 STAFF TO THE COMMISSION.
- 7 (B) THE STAFF MAY INCLUDE INSPECTORS, INVESTIGATORS, EXAMINERS.
- 8 AUDITORS, TYPISTS, CLERKS, AND ANY OTHER PROFESSIONAL, TECHNICAL, AND
- 9 OPERATIONAL PERSONNEL THAT ARE NECESSARY TO ASSIST THE EXECUTIVE
- 10 DIRECTOR AND THE COMMISSION IN CARRYING OUT THEIR POWERS AND DUTIES
- 11 UNDER THIS TITLE.
- 12 (C) EACH MEMBER OF THE COMMISSION'S STAFF SHALL BE:
- 13 (1) COMPENSATED IN ACCORDANCE WITH THE STATE BUDGET; AND
- 14 (2) REIMBURSED FOR EXPENSES UNDER THE STANDARD STATE TRAVEL
- 15 REGULATIONS, AS PROVIDED IN THE STATE BUDGET.
- 16 21-207.
- 17 (A) A MEMBER OF THE COMMISSION'S STAFF, INCLUDING THE EXECUTIVE 18 DIRECTOR:
- 19 (1) SHALL BE A PERSON WHO HAS NOT BEEN CONVICTED OF OR
- 20 PLEADED GUILTY TO A FELONY UNDER THE LAWS OF THIS STATE OR ANY OTHER
- 21 STATE OR FEDERAL LAW OR A CRIME THAT INVOLVES MORAL TURPITUDE;
- 22 (2) MAY NOT HAVE ANY DIRECT OR INDIRECT FINANCIAL INTEREST BY
- 23 OWNERSHIP, OPERATION, OR MANAGEMENT IN ANY GAMING ACTIVITY, GAMING
- 24 ESTABLISHMENT, OR VENDOR IN THIS STATE OR IN ANY OTHER STATE OR FOREIGN
- 25 JURISDICTION, INCLUDING LOTTERIES OR HORSE RACING:
- 26 (3) MAY NOT RECEIVE OR SHARE IN, DIRECTLY OR INDIRECTLY, THE
- 27 RECEIPTS OF ANY GAMING ACTIVITY, INCLUDING LOTTERIES AND HORSE RACING;
- 28 (4) MAY NOT HAVE A BENEFICIAL INTEREST IN ANY CONTRACT FOR:
- 29 (I) THE MANUFACTURE, SALE, RENTAL, DISTRIBUTION, DELIVERY,
- 30 OR SUPPLY OF GAMING EQUIPMENT;
- 31 (II) THE CONDUCT OF ANY GAMING ACTIVITY;
- 32 (III) THE OPERATION OR MANAGEMENT OF ANY GAMING
- 33 ESTABLISHMENT; OR

- 1 (IV) THE PROVISION OF ANY INDEPENDENT CONSULTANT
- 2 SERVICES IN CONNECTION WITH ANY GAMING ACTIVITY, GAMING ESTABLISHMENT,
- 3 OR VENDOR; AND
- 4 (5) MAY NOT BE EMPLOYED BY ANY VENDOR, ANY PERSON WHO
- 5 CONDUCTS GAMING ACTIVITIES, OR ANY PERSON WHO OWNS OR OPERATES A
- 6 GAMING ESTABLISHMENT.
- 7 (B) (1) THE EXECUTIVE DIRECTOR SHALL SUBMIT A CRIMINAL
- 8 BACKGROUND REPORT TO THE COMMISSION, INCLUDING A COMPLETE SET OF
- 9 LEGIBLE FINGERPRINTS TAKEN ON STANDARD FINGERPRINT CARDS AT A STATE OR
- 10 FEDERAL LAW ENFORCEMENT AGENCY AND THE RESULTS OF A STATE AND
- 11 FEDERAL BACKGROUND INVESTIGATION OF THE EXECUTIVE DIRECTOR.
- 12 (2) THE COMMISSION MAY REQUEST THAT AN APPLICANT FOR
- 13 EMPLOYMENT WITH OR EMPLOYEE OF THE COMMISSION PROVIDE TO IT A CRIMINAL
- 14 BACKGROUND REPORT, INCLUDING A COMPLETE SET OF LEGIBLE FINGERPRINTS
- 15 TAKEN ON STANDARD FINGERPRINT CARDS AT A STATE OR FEDERAL LAW
- 16 ENFORCEMENT AGENCY AND THE RESULTS OF A STATE AND FEDERAL
- 17 BACKGROUND INVESTIGATION OF THE APPLICANT OR EMPLOYEE.
- 18 (C) ANY INFORMATION OBTAINED BY THE COMMISSION UNDER SUBSECTION
- 19 (B) OF THIS SECTION ABOUT ANY CRIMINAL CHARGES AGAINST THE EXECUTIVE
- 20 DIRECTOR OR ANY OTHER APPLICANT OR EMPLOYEE AND THE DISPOSITION OF
- 21 SUCH CHARGES SHALL BE USED TO DETERMINE THE PERSON'S ELIGIBILITY FOR
- 22 EMPLOYMENT WITH THE COMMISSION.
- 23 (D) EXCEPT AS PROVIDED UNDER SUBSECTION (C) OF THIS SECTION OR AS
- 24 OTHERWISE DIRECTED BY A COURT ORDER, ANY INFORMATION OBTAINED BY THE
- 25 COMMISSION UNDER SUBSECTION (B) OF THIS SECTION ABOUT ANY CRIMINAL
- 26 CHARGES AGAINST THE EXECUTIVE DIRECTOR OR ANY OTHER APPLICANT OR
- 27 EMPLOYEE AND THE DISPOSITION OF SUCH CHARGES MAY NOT BE TRANSMITTED
- 28 OUTSIDE THE COMMISSION AND IS CONFIDENTIAL.
- 29 21-208.
- 30 (A) THE PRESIDENT OF THE SENATE OF MARYLAND AND THE SPEAKER OF
- 31 THE HOUSE OF DELEGATES SHALL APPOINT A JOINT COMMITTEE ON THE
- 32 OVERSIGHT OF GAMING ACTIVITIES IN THE STATE.
- 33 (B) THE COMMITTEE CONSISTS OF 10 MEMBERS, FIVE OF WHOM SHALL BE
- 34 MEMBERS OF THE SENATE APPOINTED BY THE PRESIDENT, AND FIVE OF WHOM
- 35 SHALL BE MEMBERS OF THE HOUSE OF DELEGATES APPOINTED BY THE SPEAKER.
- 36 (C) THE MEMBERS OF THE JOINT COMMITTEE SERVE AT THE PLEASURE OF
- 37 THE PRESIDING OFFICER WHO APPOINTED THEM.
- 38 (D) THE PRESIDENT AND THE SPEAKER SHALL JOINTLY APPOINT A SENATOR
- 39 AND DELEGATE EACH TO SERVE AS COCHAIRMEN.

- 1 (E) THE DEPARTMENT OF LEGISLATIVE SERVICES SHALL PROVIDE STAFF 2 ASSISTANCE TO THE JOINT COMMITTEE.
- 3 (F) THE JOINT COMMITTEE SHALL MEET PERIODICALLY WITH THE
- 4 COMMISSION TO REVIEW THE ACTIVITIES AND REPORTS OF THE COMMISSION.
- 5 (G) THE JOINT COMMITTEE SHALL MONITOR THE ACTIVITIES OF THE
- 6 COMMISSION, REVIEW AND EVALUATE THE LAWS OF THE STATE RELATING TO
- 7 GAMING, AND CONSULT WITH THE COMMISSION AND ADVISE THE GENERAL
- 8 ASSEMBLY ON ANY NECESSARY CHANGES TO THE LAWS.
- 9 21-209.
- 10 (A) THE LEGISLATIVE AUDITOR SHALL AUDIT THE BOOKS, RECORDS, AND
- 11 MANAGEMENT AND OTHER PRACTICES OF THE COMMISSION ON AN ANNUAL BASIS.
- 12 (B) THE COMMISSION MAY, SUBJECT TO THE APPROVAL OF THE BOARD OF
- 13 PUBLIC WORKS, CONTRACT WITH CERTIFIED PUBLIC ACCOUNTANTS IN THE PRIVATE
- 14 SECTOR FOR ADDITIONAL AUDITS.
- 15 (C) ANY RECORD OR DOCUMENT RELATING TO AN AUDIT CONDUCTED UNDER 16 THIS SECTION IS A PUBLIC RECORD.
- 17 21-210.
- 18 (A) THE GOVERNOR MAY APPOINT ONE OR MORE CITIZENS' ADVISORY
- 19 COMMITTEES TO ADVISE THE COMMISSION ON ITS GOALS, REGULATIONS, POLICIES,
- 20 AND OTHER MATTERS RELATING TO THE COMMISSION'S ACTIVITIES.
- 21 (B) (1) A CITIZENS' ADVISORY COMMITTEE APPOINTED BY THE GOVERNOR:
- 22 (I) SHALL BE BASED ON EQUITABLE GEOGRAPHIC
- 23 REPRESENTATION: AND
- 24 (II) SHALL MEET AT THE TIMES AND PLACES THAT IT DETERMINES.
- 25 (2) THE MEMBERS OF A CITIZENS' ADVISORY COMMITTEE MAY NOT BE
- 26 COMPENSATED.
- 27 SUBTITLE 3. LICENSING AND REGULATORY AUTHORITY.
- 28 21-301.
- 29 (A) THE COMMISSION UNDER THIS TITLE OR THROUGH ITS LOTTERY
- 30 DIVISION UNDER TITLE 22 OF THIS ARTICLE OR ITS RACING DIVISION UNDER TITLE
- 31 23 OF THIS ARTICLE, SHALL:
- 32 (1) ISSUE A LICENSE TO AN ELIGIBLE APPLICANT;
- 33 (2) DETERMINE THE ELIGIBILITY OF AN APPLICANT FOR A LICENSE;

- 1 (3) ENFORCE THE LAWS REGULATING GAMING IN THE STATE TO 2 ENSURE THAT GAMING ACTIVITIES ARE CONDUCTED IN THE PUBLIC INTEREST:
- 3 (4) ENSURE THE BONA FIDE NATURE AND CHARACTER AND THE
- 4 VIABILITY OF CHARITABLE AND NONPROFIT ORGANIZATIONS ALLOWED TO
- 5 CONDUCT GAMING ACTIVITIES IN THE STATE AND THAT THE NET PROCEEDS OF
- 6 THOSE ACTIVITIES INURE ONLY TO CHARITABLE OR NONPROFIT PURPOSES AS
- 7 REQUIRED BY LAW;
- 8 (5) FOR PURPOSES OF PARAGRAPH (4) OF THIS SUBSECTION. IF
- 9 ANOTHER PROVISION OF LAW REQUIRES THAT THE PROCEEDS, IN WHOLE OR IN
- 10 PART, OF GAMING ACTIVITIES BE USED TO BENEFIT CHARITY, THE COMMISSION
- 11 SHALL REQUIRE THAT THE PROCEEDS, OR THE APPLICABLE PORTION OF THE
- 12 PROCEEDS, BE USED BY OR DISTRIBUTED TO A CHARITABLE ORGANIZATION;
- 13 (6) REGULARLY REVIEW ONGOING AND PROPOSED GAMING ACTIVITIES
- 14 IN THE STATE;
- 15 (7) REGULARLY REVIEW AND EVALUATE STATE, COUNTY, AND
- 16 MUNICIPAL LAWS GOVERNING GAMING ACTIVITIES AND ADVISE THE GOVERNOR
- 17 AND GENERAL ASSEMBLY ON ANY CHANGES TO THOSE LAWS THAT ARE NEEDED TO
- 18 PROTECT THE PUBLIC HEALTH. SAFETY, OR WELFARE OR TO MAINTAIN THE GOALS
- 19 OF UNIFORMITY, CONSISTENCY, AND CLARITY;
- 20 (8) COLLECT AND ACCOUNT FOR THE LICENSE FEES IMPOSED UNDER
- 21 THIS TITLE OR THE REGULATIONS ADOPTED UNDER THIS TITLE;
- 22 (9) PUBLISH AND MAKE AVAILABLE, ON REQUEST, AT THE
- 23 COMMISSION'S OFFICE OR ELSEWHERE, A LIST OF THE LICENSES ISSUED BY THE
- 24 COMMISSION, INCLUDING THE NAME, ADDRESS, TYPE OF LICENSE, AND LICENSE
- 25 NUMBER OF EACH LICENSEE;
- 26 (10) PROVIDE INFORMATION AND EXPERTISE TO THE DIVISION TO ASSIST
- 27 IN ENFORCING THIS TITLE AND THE OTHER GAMING LAWS OF THE STATE,
- 28 INCLUDING, ON REQUEST, ANY INFORMATION OBTAINED BY THE COMMISSION
- 29 UNDER THIS TITLE; AND
- 30 (11) ESTABLISH REASONABLE LICENSE APPLICATION AND RENEWAL
- 31 FEES TO COVER THE DIRECT AND INDIRECT COSTS OF ADMINISTERING THIS TITLE.
- 32 (B) THE COMMISSION SHALL ADOPT REGULATIONS TO CARRY OUT THE
- 33 PROVISIONS OF THIS TITLE, INCLUDING REGULATIONS THAT REQUIRE A LICENSEE
- 34 TO:
- 35 (1) MAINTAIN BOOKS, RECORDS, LOGS, ACCOUNTS, INVENTORY LISTS,
- 36 LISTS OF GAMING EQUIPMENT SERIAL NUMBERS, GAMING EQUIPMENT
- 37 MAINTENANCE AND REPAIR DATA, OR ANY OTHER DOCUMENTATION OR
- 38 INFORMATION THAT THE COMMISSION CONSIDERS NECESSARY, IN WHATEVER
- 39 FORMAT AND FOR WHATEVER LENGTH OF TIME THE COMMISSION MAY REQUIRE;

- 1 (2) MAINTAIN ALL BOOKS, RECORDS, DOCUMENTS, AND OTHER
- 2 INFORMATION IDENTIFIED IN PARAGRAPH (1) OF THIS SUBSECTION IN THE STATE
- 3 AND INFORM THE COMMISSION OF THE PRECISE LOCATION OF SUCH BOOKS,
- 4 RECORDS, DOCUMENTS, AND OTHER INFORMATION;
- 5 (3) IDENTIFY ANY PERSON WHO IS INVOLVED IN THE MANAGEMENT OR
- 6 OPERATION OF GAMING ACTIVITIES OR A GAMING ESTABLISHMENT;
- 7 (4) IDENTIFY ANY PAYMENTS RELATED TO GAMING ACTIVITIES MADE 8 BY ANY LICENSEE TO ANY PERSON:
- 9 (5) RECORD AND REPORT ALL INCOME AND EXPENSES THAT RELATE TO
- 10 GAMING ACTIVITIES TO THE COMMISSION IN A MANNER AND ON A SCHEDULE TO BE
- 11 ESTABLISHED BY THE COMMISSION, INCLUDING:
- 12 (I) SUFFICIENT AND CLEAR DATA ON GROSS REVENUE;
- 13 (II) ALL EXPENSES AND OTHER PAYMENTS MADE FROM GROSS
- 14 REVENUE:
- 15 (III) THE IDENTITY OF ALL RECIPIENTS OF ANY PORTION OF THE
- 16 GROSS REVENUE:
- 17 (IV) THE AMOUNT OF THE GROSS REVENUE THAT IS DISTRIBUTED
- 18 TO ANY CHARITABLE ORGANIZATION OR ANY OTHER PERSON; AND
- 19 (V) THE AMOUNT OF THE GROSS REVENUE THAT IS USED IN
- 20 FURTHERANCE OF ANY GAMING ACTIVITY OR THE PURPOSES OF A GAMING
- 21 ESTABLISHMENT;
- 22 (6) DISPLAY ITS LICENSE CONSPICUOUSLY IN THE PLACE OR ON THE
- 23 PREMISES WHERE THE GAMING ACTIVITY IS HELD OR, IN THE CASE OF A VENDOR, AT
- 24 THE VENDOR'S PRINCIPAL PLACE OF BUSINESS;
- 25 (7) DOCUMENT EXPENSES ASSOCIATED WITH ANY GAMING ACTIVITY OR
- 26 GAMING ESTABLISHMENT AND JUSTIFY SUCH EXPENSES AS COMMERCIALLY
- 27 REASONABLE; AND
- 28 (8) SEPARATELY ACCOUNT FOR ALL REVENUES AND PROCEEDS FROM
- 29 GAMING ACTIVITIES AND ENSURE THAT SUCH REVENUES AND PROCEEDS ARE NOT
- 30 COMMINGLED WITH OTHER FUNDS.
- 31 (C) THE COMMISSION MAY:
- 32 (1) ISSUE SUBPOENAS FOR THE ATTENDANCE OF WITNESSES TO
- 33 TESTIFY OR TO PRODUCE BOOKS, RECORDS, DOCUMENTS, OR OTHER EVIDENCE;
- 34 (2) INSPECT, EXAMINE, OR AUDIT THE BOOKS, DOCUMENTS, AND
- 35 RECORDS OF ANY LICENSEE, ANY PERSON LENDING MONEY TO A LICENSEE OR

- 1 OTHERWISE IN ANY MANNER FINANCING ANY GAMING ACTIVITY, OR ANY 2 APPLICANT:
- 3 (3) INSPECT AND CALIBRATE GAMING EQUIPMENT;
- 4 (4) REQUIRE A LICENSEE TO DEVELOP AND MAINTAIN A LIST OF
- 5 PERSONS WHO ARE TO BE EXCLUDED OR EJECTED FROM THE LICENSEE'S
- 6 ESTABLISHMENT;
- 7 (5) REOUIRE THAT ANY PERSON WHO IS INVOLVED IN THE
- 8 MANAGEMENT OR OPERATION OF GAMING ACTIVITIES OR A GAMING
- 9 ESTABLISHMENT BE A PERSON WHO HAS NOT BEEN CONVICTED OF OR PLEADED
- 10 GUILTY TO A FELONY UNDER THE LAWS OF THIS STATE OR ANY OTHER STATE OR
- 11 FEDERAL LAW OR A CRIME THAT INVOLVES MORAL TURPITUDE;
- 12 (6) ESTABLISH STANDARDS AND QUALIFICATIONS FOR ANY EMPLOYEE
- 13 OR AGENT OF A LICENSEE WHO PARTICIPATES IN THE MANAGEMENT OR OPERATION
- 14 OF GAMING ACTIVITIES OR A GAMING ESTABLISHMENT; AND
- 15 (7) EXERCISE ANY OTHER POWER NECESSARY TO CARRY OUT THE 16 PURPOSES OF THIS TITLE.
- 17 21-302.
- 18 (A) THE COMMISSION MAY ISSUE A LICENSE TO AN APPLICANT IF THE
- 19 APPLICANT PROVES BY CLEAR AND CONVINCING EVIDENCE THAT THE APPLICANT IS
- 20 AN ELIGIBLE GAMING APPLICANT, ELIGIBLE GAMING ESTABLISHMENT, OR ELIGIBLE
- 21 VENDOR APPLICANT.
- 22 (B) THE COMMISSION MAY ISSUE A LICENSE TO AN ELIGIBLE APPLICANT FOR
- 23 A PERIOD NOT TO EXCEED 2 YEARS.
- 24 (C) A LICENSE ISSUED UNDER THIS TITLE IS NOT TRANSFERABLE.
- 25 (D) A LICENSE ISSUED UNDER THIS TITLE IS A REVOCABLE PRIVILEGE AND IS
- 26 NOT A VESTED PROPERTY RIGHT.
- 27 21-303.
- 28 THE COMMISSION MAY WAIVE ANY LICENSE OR FEE REQUIREMENT OR ANY
- 29 PHOTOGRAPHING, FINGERPRINTING, OR CRIMINAL BACKGROUND CHECK
- 30 REQUIREMENT UNDER THIS TITLE IF THE COMMISSION FINDS THAT APPLICABLE
- 31 LOCAL LAW IS SUFFICIENT TO SUBSTITUTE FOR ANY SUCH REQUIREMENT.
- 32 21-304.
- 33 (A) THE COMMISSION MAY DENY AN APPLICATION FOR AN INITIAL OR
- 34 RENEWED LICENSE OR SUSPEND OR REVOKE A LICENSE ISSUED BY IT UNDER THIS
- 35 TITLE IF THE APPLICANT OR LICENSEE:

- **HOUSE BILL 921** FRAUDULENTLY OR DECEPTIVELY OBTAINS OR ATTEMPTS TO 1 (1) 2 OBTAIN OR RENEW A LICENSE FOR THE APPLICANT OR ANOTHER PERSON; 3 (2) FRAUDULENTLY OR DECEPTIVELY USES THE LICENSE; 4 (3) HAS HAD A SIMILAR LICENSE DENIED, SUSPENDED, OR REVOKED; WILLFULLY FAILS TO PROVIDE OR WILLFULLY MISREPRESENTS ANY 5 6 INFORMATION REQUIRED TO BE PROVIDED UNDER THIS TITLE OR ANY REGULATION 7 ADOPTED UNDER THIS TITLE: VIOLATES OR HAS VIOLATED: 8 (5) 9 (I) ANY OF THE PROVISIONS OF THIS TITLE OR ANY REGULATION 10 ADOPTED UNDER THIS TITLE; OR 11 (II)ANY OTHER LAW; KNOWINGLY CAUSES, AIDS, ABETS, OR CONSPIRES WITH ANOTHER 12 (6)13 PERSON TO VIOLATE: ANY OF THE PROVISIONS OF THIS TITLE OR ANY REGULATION 14 (I) 15 ADOPTED UNDER THIS TITLE; OR 16 (II)ANY OTHER LAW: 17 HAS BEEN CONVICTED OF OR PLEADED GUILTY TO ANY FELONY 18 UNDER THE LAWS OF THIS STATE OR ANY OTHER STATE OR FEDERAL LAW OR ANY 19 CRIME THAT INVOLVES MORAL TURPITUDE; 20 HAS MADE, DIRECTLY OR INDIRECTLY, ANY UNLAWFUL PAYMENT TO 21 ANY PERSON IN CONNECTION WITH ANY GAMING ACTIVITY; 22 DENIES THE COMMISSION OR THE DIVISION. ANY AUTHORIZED (9) 23 REPRESENTATIVE OF THE COMMISSION OR THE DIVISION, OR ANY LAW 24 ENFORCEMENT AGENCY ACCESS TO ANY PLACE OR PREMISES WHERE GAMING 25 ACTIVITY IS CONDUCTED; FAILS TO PRODUCE FOR INSPECTION OR AUDIT ANY BOOK, RECORD, 26 27 DOCUMENT, OR ITEM REQUIRED BY THIS TITLE OR ANY REGULATION ADOPTED 28 UNDER THIS TITLE; FAILS TO DISPLAY ITS LICENSE AS REQUIRED BY THIS TITLE OR ANY 29 (11)
- 30 OTHER LAW; OR
- FAILS TO PROVE BY CLEAR AND CONVINCING EVIDENCE THAT THE 31
- 32 APPLICANT OR LICENSEE IS AN ELIGIBLE GAMING APPLICANT, ELIGIBLE GAMING
- 33 ESTABLISHMENT APPLICANT, OR ELIGIBLE VENDOR APPLICANT.
- 34 THE COMMISSION MAY NOT DENY AN APPLICATION FOR AN INITIAL OR (B)
- 35 RENEWED LICENSE OR SUSPEND, REVOKE, OR FAIL TO ISSUE A LICENSE FOR ANY

- 1 REASON BASED ON RACE, COLOR, CREED, SEX, RELIGIOUS AFFILIATION, NATIONAL
- 2 ORIGIN, OR PHYSICAL DISABILITY.
- 3 21-305.
- 4 (A) BEFORE THE COMMISSION TAKES ANY FINAL ACTION UNDER § 21-304 OF
- 5 THIS TITLE, THE COMMISSION SHALL GIVE ANY PERSON AGAINST WHOM THE
- 6 ACTION IS PROPOSED AN OPPORTUNITY FOR A HEARING BEFORE THE COMMISSION.
- 7 (B) THE COMMISSION SHALL GIVE NOTICE AND HOLD THE HEARING IN
- 8 ACCORDANCE WITH THE PROVISIONS OF TITLE 10, SUBTITLE 2 OF THE STATE
- 9 GOVERNMENT ARTICLE.
- 10 (C) IF, AFTER DUE NOTICE, THE PERSON AGAINST WHOM THE ACTION IS
- 11 CONTEMPLATED DOES NOT APPEAR, THE COMMISSION MAY HEAR AND DETERMINE
- 12 THE MATTER.
- 13 (D) A PARTY TO A PROCEEDING UNDER THIS TITLE WHO IS AGGRIEVED BY A
- 14 FINAL DECISION OF THE COMMISSION IN A CONTESTED CASE, AS DEFINED IN §
- 15 10-201 OF THE STATE GOVERNMENT ARTICLE, MAY TAKE AN APPEAL AS AUTHORIZED
- 16 UNDER §§ 10-222 AND 10-223 OF THE STATE GOVERNMENT ARTICLE.
- 17 21-306.
- 18 (A) IF THE COMMISSION FINDS THAT A LICENSEE UNDER THIS TITLE OR
- 19 TITLE 22 OR TITLE 23 OF THIS ARTICLE HAS VIOLATED THIS TITLE OR ANY
- 20 REGULATION ADOPTED UNDER IT, THE COMMISSION MAY SUMMARILY ISSUE A
- 21 CEASE AND DESIST ORDER UNDER SUBSECTION (B) OF THIS SECTION.
- 22 (B) THE COMMISSION MAY SUMMARILY ISSUE A CEASE AND DESIST ORDER
- 23 TO THE VIOLATOR IF THE COMMISSION:
- 24 (1) FINDS THAT THE PUBLIC HEALTH, SAFETY, OR WELFARE
- 25 REQUIRES EMERGENCY ACTION;
- 26 (2) GIVES THE VIOLATOR WRITTEN NOTICE OF THE ORDER, THE
- 27 REASONS FOR THE ORDER, AND THE RIGHT OF THE VIOLATOR TO REQUEST A
- 28 HEARING UNDER SUBSECTION (C) OF THIS SECTION; AND
- 29 (3) REFERS THE MATTER TO THE DIVISION.
- 30 (C) (1) IF THE COMMISSION ISSUES A CEASE AND DESIST ORDER UNDER
- 31 THIS SUBSECTION, THE PERSON TO WHOM THE ORDER APPLIES MAY REQUEST A
- 32 HEARING FROM THE COMMISSION.
- 33 (2) WITHIN 30 DAYS AFTER A REQUEST IS SUBMITTED, THE
- 34 COMMISSION SHALL HOLD A HEARING IN ACCORDANCE WITH THE PROVISIONS OF
- 35 TITLE 10, SUBTITLE 2 OF THE STATE GOVERNMENT ARTICLE.

- 1 (3) A PARTY TO A PROCEEDING UNDER THIS SUBSECTION WHO IS
- 2 AGGRIEVED BY A FINAL DECISION OF THE COMMISSION, MAY TAKE AN APPEAL AS
- 3 ALLOWED UNDER §§ 10-222 AND 10-223 OF THE STATE GOVERNMENT ARTICLE.
- 4 SUBTITLE 4. DIVISION OF GAMING ENFORCEMENT.
- 5 21-401.
- 6 THERE IS A DIVISION OF GAMING ENFORCEMENT IN THE OFFICE OF THE 7 ATTORNEY GENERAL.
- 8 21-402.
- $9\,$ $\,$ (A) $\,$ THE DIVISION SHALL BE UNDER THE IMMEDIATE SUPERVISION OF A $10\,$ DIRECTOR.
- 11 (B) THE DIRECTOR SHALL:
- 12 (1) BE AN ASSISTANT ATTORNEY GENERAL; AND
- 13 (2) ADMINISTER THE WORK OF THE DIVISION UNDER THE DIRECTION 14 AND SUPERVISION OF THE ATTORNEY GENERAL.
- 15 (C) THE DIRECTOR SHALL BE APPOINTED BY THE ATTORNEY GENERAL.
- 16 (D) THE DIRECTOR SHALL SERVE AT THE PLEASURE OF THE ATTORNEY 17 GENERAL.
- 18 21-403.
- 19 (A) THE DIRECTOR SHALL ORGANIZE THE WORK OF THE DIVISION IN SUCH
- 20 ORGANIZATIONAL UNITS AS MAY BE NECESSARY FOR THE EFFICIENT AND
- 21 EFFECTIVE OPERATION OF THE DIVISION.
- 22 (B) WITH THE APPROVAL OF THE ATTORNEY GENERAL AND SUBJECT TO THE
- 23 STATE PERSONNEL MANAGEMENT SYSTEM, THE DIRECTOR SHALL APPOINT A STAFF
- 24 TO THE DIVISION.
- 25 (C) THE STAFF MAY INCLUDE OTHER ASSISTANT ATTORNEYS GENERAL AND
- 26 ANY INSPECTORS, INVESTIGATORS, EXAMINERS, AUDITORS, TYPISTS, CLERKS, AND
- 27 OTHER PROFESSIONAL, TECHNICAL, AND OPERATIONAL PERSONNEL WHO ARE
- 28 NECESSARY TO ASSIST THE DIRECTOR AND THE DIVISION IN CARRYING OUT THEIR
- 29 POWERS AND DUTIES UNDER THIS TITLE.
- 30 (D) EACH MEMBER OF THE DIVISION'S STAFF SHALL BE:
- 31 (1) COMPENSATED IN ACCORDANCE WITH THE STATE BUDGET; AND
- 32 (2) REIMBURSED FOR EXPENSES UNDER THE STANDARD STATE TRAVEL
- 33 REGULATIONS, AS PROVIDED IN THE STATE BUDGET.

- 1 21-404.
- 2 (A) A MEMBER OF THE DIVISION'S STAFF, INCLUDING THE DIRECTOR:
- 3 (1) SHALL BE A PERSON WHO HAS NOT BEEN CONVICTED OF OR
- 4 PLEADED GUILTY TO A FELONY UNDER THE LAWS OF THIS STATE OR ANY OTHER
- 5 STATE OR FEDERAL LAW OR A CRIME THAT INVOLVES MORAL TURPITUDE;
- 6 (2) MAY NOT HAVE ANY DIRECT OR INDIRECT FINANCIAL INTEREST BY
- 7 OWNERSHIP, OPERATION, OR MANAGEMENT IN ANY GAMING ACTIVITY, GAMING
- 8 ESTABLISHMENT, OR VENDOR IN THIS STATE OR IN ANY OTHER STATE OR FOREIGN
- 9 JURISDICTION, INCLUDING LOTTERIES OR HORSE RACING;
- 10 (3) MAY NOT RECEIVE OR SHARE IN, DIRECTLY OR INDIRECTLY, THE
- 11 RECEIPTS OF ANY GAMING ACTIVITY, INCLUDING LOTTERIES AND HORSE RACING;
- 12 (4) MAY NOT HAVE A BENEFICIAL INTEREST IN ANY CONTRACT FOR:
- 13 (I) THE MANUFACTURE, SALE, RENTAL, DISTRIBUTION, DELIVERY,
- 14 OR SUPPLY OF GAMING EQUIPMENT;
- 15 (II) THE CONDUCT OF ANY GAMING ACTIVITY;
- 16 (III) THE OPERATION OR MANAGEMENT OF ANY GAMING
- 17 ESTABLISHMENT: OR
- 18 (IV) THE PROVISION OF ANY INDEPENDENT CONSULTANT
- 19 SERVICES IN CONNECTION WITH ANY GAMING ACTIVITY, GAMING ESTABLISHMENT,
- 20 OR VENDOR; AND
- 21 (5) MAY NOT BE EMPLOYED BY ANY VENDOR, ANY PERSON WHO
- 22 CONDUCTS GAMING ACTIVITY, OR ANY PERSON WHO OWNS OR OPERATES A GAMING
- 23 ESTABLISHMENT.
- 24 (B) (1) THE DIRECTOR SHALL SUBMIT A CRIMINAL BACKGROUND REPORT
- 25 TO THE ATTORNEY GENERAL, INCLUDING A COMPLETE SET OF LEGIBLE
- 26 FINGERPRINTS TAKEN ON STANDARD FINGERPRINT CARDS AT A STATE OR FEDERAL
- 27 LAW ENFORCEMENT AGENCY AND THE RESULTS OF A STATE AND FEDERAL
- 28 BACKGROUND INVESTIGATION OF THE DIRECTOR.
- 29 (2) THE DIRECTOR MAY REQUEST THAT AN APPLICANT FOR
- 30 EMPLOYMENT WITH OR EMPLOYEE OF THE DIVISION PROVIDE TO THE DIRECTOR A
- 31 CRIMINAL BACKGROUND REPORT, INCLUDING A COMPLETE SET OF LEGIBLE
- 32 FINGERPRINTS TAKEN ON STANDARD FINGERPRINT CARDS AT A STATE OR FEDERAL
- 33 LAW ENFORCEMENT AGENCY AND THE RESULTS OF A STATE AND FEDERAL
- 34 BACKGROUND INVESTIGATION OF THE APPLICANT OR EMPLOYEE.
- 35 (C) ANY INFORMATION OBTAINED BY THE ATTORNEY GENERAL OR DIRECTOR
- 36 UNDER SUBSECTION (B) OF THIS SECTION ABOUT ANY CRIMINAL CHARGES AGAINST
- 37 THE DIRECTOR OR ANY OTHER APPLICANT OR EMPLOYEE AND THE DISPOSITION OF

- 1 THE CHARGES SHALL BE USED TO DETERMINE THE PERSON'S ELIGIBILITY FOR
- 2 EMPLOYMENT WITH THE DIVISION.
- 3 (D) EXCEPT AS PROVIDED UNDER SUBSECTION (C) OF THIS SECTION OR AS
- 4 OTHERWISE DIRECTED BY A COURT ORDER, ANY INFORMATION OBTAINED BY THE
- 5 ATTORNEY GENERAL OR DIRECTOR UNDER SUBSECTION (B) OF THIS SECTION ABOUT
- 6 ANY CRIMINAL CHARGES AGAINST THE DIRECTOR OR ANY OTHER APPLICANT OR
- 7 EMPLOYEE AND THE DISPOSITION OF THE CHARGES MAY NOT BE TRANSMITTED
- 8 OUTSIDE THE OFFICE OF THE ATTORNEY GENERAL.
- 9 21-405.
- 10 (A) THE DIRECTOR IS THE LEGAL ADVISER TO THE COMMISSION.
- 11 (B) THE DIRECTOR AND THE OTHER ASSISTANT ATTORNEYS GENERAL
- 12 ASSIGNED TO THE DIVISION SHALL GIVE THE LEGAL AID, ADVICE, AND COUNSEL
- 13 REQUIRED BY THE COMMISSION, INCLUDING, ON REQUEST, ASSISTANCE IN
- 14 CONSIDERATION AND ADOPTION OF REGULATIONS.
- 15 21-406.
- 16 (A) THE DIVISION SHALL:
- 17 (1) INVESTIGATE ANY APPLICANT FOR A LICENSE UNDER THIS TITLE OR
- 18 TITLE 22 OR TITLE 23 OF THIS ARTICLE BEFORE A LICENSE IS ISSUED BY THE
- 19 COMMISSION TO DETERMINE WHETHER THE APPLICANT IS ELIGIBLE FOR A
- 20 LICENSE;
- 21 (2) INVESTIGATE ANY ALLEGED VIOLATION OF THIS TITLE OR TITLE 22
- 22 OR TITLE 23 OF THIS ARTICLE OR THE REGULATIONS ADOPTED UNDER THIS TITLE
- 23 AND ANY ALLEGED VIOLATION OF ANY LAW RELATING TO GAMING ACTIVITIES;
- 24 (3) INITIATE, PROSECUTE, AND DEFEND ANY PROCEEDING BEFORE THE
- 25 COMMISSION ARISING UNDER ITEM (2) OF THIS SUBSECTION OR ANY OTHER
- 26 PROVISION OF THIS TITLE OR TITLE 22, TITLE 23, OR TITLE 24 OF THIS ARTICLE OR
- 27 THE REGULATIONS ADOPTED UNDER THIS TITLE AND ANY APPEAL FROM ANY SUCH
- 28 PROCEEDING;
- 29 (4) PROSECUTE ANY CRIMINAL CASE ARISING OUT OF A VIOLATION OF
- 30 THIS TITLE OR TITLE 22, TITLE 23, OR TITLE 24 OF THIS ARTICLE OR THE
- 31 REGULATIONS ADOPTED UNDER THIS TITLE OR TITLE 22, TITLE 23, OR TITLE 24 OF
- 32 THIS ARTICLE OR ANY VIOLATION OF ANY LAW RELATING TO GAMING ACTIVITIES;
- 33 (5) CONDUCT CONTINUING REVIEWS OF GAMING ACTIVITIES THROUGH
- 34 ON-SITE OBSERVATION AND OTHER REASONABLE MEANS TO ASSURE COMPLIANCE
- 35 WITH THIS TITLE OR TITLE 22, TITLE 23, OR TITLE 24 OR THE REGULATIONS ADOPTED
- 36 UNDER THIS TITLE OR TITLE 22, TITLE 23, OR TITLE 24 OF THIS ARTICLE; AND
- 37 (6) TAKE ANY OTHER ACTION THAT IS NECESSARY TO ASSIST THE
- 38 COMMISSION IN ENFORCING THE PROVISIONS OF THIS TITLE OR TITLE 22, TITLE 23,

- 1 AND TITLE 24 OF THIS ARTICLE AND THE REGULATIONS ADOPTED UNDER THIS TITLE 2 OR TITLE 22, TITLE 23, AND TITLE 24 OF THIS ARTICLE.
- 3 (B) IN CONNECTION WITH ANY ACTION UNDER SUBSECTION (A) OF THIS 4 SECTION, THE DIVISION MAY:
- 5 (1) INSPECT, EXAMINE, AND AUDIT THE BOOKS, DOCUMENTS, AND
- 6 RECORDS OF ANY LICENSEE UNDER THIS TITLE OR TITLE 22, OR TITLE 23 OF THIS
- 7 ARTICLE, ANY PERSON LENDING MONEY TO A LICENSEE UNDER THIS TITLE OR TITLE
- 8 22 OR TITLE 23 OF THIS ARTICLE OR OTHERWISE IN ANY MANNER FINANCING ANY
- 9 GAMING ACTIVITY, OR ANY APPLICANT; AND
- 10 (2) ADMINISTER OATHS AND ISSUE SUBPOENAS FOR THE ATTENDANCE
- 11 OF WITNESSES TO TESTIFY OR TO PRODUCE BOOKS, RECORDS, DOCUMENTS, OR
- 12 OTHER EVIDENCE.
- 13 21-407.
- 14 (A) IF THE DIVISION FINDS THAT A LICENSEE UNDER THIS TITLE OR TITLE 22
- 15 OR TITLE 23 OF THIS ARTICLE HAS VIOLATED THIS TITLE OR TITLE 22 OR TITLE 23 OF
- 16 THIS ARTICLE OR ANY REGULATION ADOPTED UNDER IT, THE DIVISION MAY
- 17 REQUEST THAT THE COMMISSION SUMMARILY ISSUE A CEASE AND DESIST ORDER
- 18 UNDER SUBSECTION (B) OF THIS SECTION.
- 19 (B) THE COMMISSION MAY SUMMARILY ISSUE A CEASE AND DESIST ORDER
- 20 TO THE VIOLATOR IF THE COMMISSION:
- 21 (1) FINDS THAT THE PUBLIC HEALTH, SAFETY, OR WELFARE REQUIRES
- 22 EMERGENCY ACTION; AND
- 23 (2) GIVES THE VIOLATOR WRITTEN NOTICE OF THE ORDER, THE
- 24 REASONS FOR THE ORDER, AND THE RIGHT OF THE VIOLATOR TO REQUEST A
- 25 HEARING UNDER SUBSECTION (C) OF THIS SECTION.
- 26 (C) IF THE COMMISSION ISSUES A CEASE AND DESIST ORDER UNDER THIS
- 27 SECTION, THE PERSON TO WHOM THE ORDER APPLIES MAY REQUEST A HEARING
- 28 FROM THE COMMISSION UNDER SECTION 21-306(C) OF THIS TITLE.
- 29 21-408.
- 30 (A) AT THE DIRECTOR'S REQUEST, AN EMPLOYEE OR AGENT OF THE DIVISION
- 31 MAY, WITHOUT NOTICE OR WARRANT:
- 32 (1) INSPECT AND EXAMINE THE PREMISES OF ANY LOCATION WHERE:
- 33 (I) GAMING IS CONDUCTED;
- 34 (II) GAMING EQUIPMENT IS MANUFACTURED, SOLD, RENTED,
- 35 DISTRIBUTED, DELIVERED, OR SUPPLIED; OR

- 1 (III) RECORDS OR ANY ACTIVITIES IDENTIFIED IN ITEMS (I) AND (II) 2 OF THIS ITEM ARE KEPT OR MAINTAINED;
- 3 (2) INSPECT ALL GAMING EQUIPMENT AND SUPPLIES IN, ON, OR ABOUT 4 ANY PREMISES IDENTIFIED IN ITEM (1) OF THIS SUBSECTION;
- 5 SUMMARILY SEIZE, REMOVE, AND IMPOUND ANY GAMING
- 6 EQUIPMENT AND SUPPLIES IN, ON, OR ABOUT ANY PREMISES IDENTIFIED IN ITEM (1)
- 7 OF THIS SUBSECTION FOR THE PURPOSE OF EXAMINATION AND INSPECTION;
- 8 (4) INSPECT, EXAMINE, AND AUDIT ANY BOOKS, DOCUMENTS, AND 9 RECORDS IN, ON, OR ABOUT ANY PREMISES IDENTIFIED IN ITEM (1) OF THIS 10 SUBSECTION:
- 11 (5) SUMMARILY SEIZE, REMOVE, AND IMPOUND ANY BOOK,
- 12 DOCUMENTS, RECORD, CASH BOX, OR COUNTING ROOM EQUIPMENT IN, ON, OR
- 13 ABOUT ANY PREMISES IDENTIFIED IN ITEM (1) OF THIS SUBSECTION; AND
- 14 (6) INSPECT THE PERSON AND PERSONAL EFFECTS OF ANY LICENSEE
- 15 WHILE THAT PERSON IS IN, ON, OR ABOUT ANY PREMISES IDENTIFIED IN ITEM (1) OF
- 16 THIS SUBSECTION.
- 17 (B) THIS SECTION MAY NOT BE CONSTRUED TO LIMIT THE DIVISION'S POWER,
- 18 OR THE POWER OF ANY EMPLOYEE OR AGENT OF THE DIVISION, TO UNDERTAKE
- 19 OTHER LAWFUL WARRANTLESS SEARCHES, SEIZURES, AND INSPECTIONS.
- 20 SUBTITLE 5. MISCELLANEOUS PROVISIONS.
- 21 21-501.
- 22 (A) A PERSON, AS A CONDITION OF LICENSURE UNDER THIS TITLE, SHALL
- 23 ALLOW AN AUTHORIZED LAW ENFORCEMENT OFFICER, A MEMBER OF THE
- 24 COMMISSION, THE EXECUTIVE DIRECTOR, THE DIRECTOR OF THE DIVISION, OR ANY
- 25 MEMBER OF THE STAFF OF THE COMMISSION OR DIVISION, ON THE PRESENTATION
- 26 OF PROPER CREDENTIALS BY THE APPROPRIATE PERSON, TO ENTER THE PREMISES
- 27 DURING BUSINESS HOURS TO INSPECT:
- 28 (1) ANY RECORD OR OTHER DOCUMENT REQUIRED TO BE KEPT UNDER
- 29 THIS TITLE OR ANY REGULATION ADOPTED UNDER THIS TITLE; OR
- 30 (2) ANY GAMING EQUIPMENT.
- 31 (B) IF THE COMMISSION FINDS THAT THE RECORDS OR ACCOUNTS OF ANY
- 32 LICENSEE ARE INADEOUATE OR INADEOUATELY KEPT OR POSTED. THE COMMISSION
- 33 MAY EMPLOY EXPERTS TO REWRITE, POST, OR BALANCE THEM AT THE EXPENSE OF
- 34 THE LICENSEE.
- 35 (C) (1) THE EXPENSES INCURRED IN ANY EXAMINATION, AUDIT, OR
- 36 INVESTIGATION OF AN APPLICANT OR LICENSEE UNDER THIS TITLE SHALL BE PAID

- 1 BY THE LICENSEE OR APPLICANT, WITHIN 30 DAYS AFTER THE EXAMINATION, AUDIT, 2 OR INVESTIGATION.
- 3 (2) EACH LICENSEE OR APPLICANT THAT IS EXAMINED, AUDITED, OR
- 4 INVESTIGATED UNDER THIS TITLE SHALL, WITHIN 30 DAYS AFTER THE
- 5 EXAMINATION, AUDIT, OR INVESTIGATION, PAY TO THE COMMISSION REASONABLE
- 6 TRAVEL EXPENSES AND PER DIEM LABOR EXPENSES ASSESSED BY THE COMMISSION
- 7 IN ACCORDANCE WITH REGULATIONS ADOPTED UNDER THIS TITLE.
- 8 (3) A DETAILED ACCOUNT OF THE EXPENSES INCURRED UNDER
- 9 PARAGRAPH (1) OF THIS SUBSECTION SHALL BE PRESENTED BY THE COMMISSION TO
- 10 THE LICENSEE OR APPLICANT AT THE TIME THAT THE COMMISSION REQUESTS
- 11 PAYMENT.
- 12 (4) A PERSON MAY NOT PAY AND AN INVESTIGATOR, EXAMINER, OR
- 13 AUDITOR MAY NOT ACCEPT ANY ADDITIONAL EMOLUMENT IN CONNECTION WITH
- 14 ANY EXAMINATION, AUDIT, OR INVESTIGATION UNDER THIS TITLE.
- 15 21-502.
- 16 (A) THE DIVISION SHALL PREPARE AND SUBMIT AN ANNUAL REPORT TO THE
- 17 GOVERNOR AND, SUBJECT TO THE PROVISIONS OF § 2-1312 OF THE STATE
- 18 GOVERNMENT ARTICLE, TO THE GENERAL ASSEMBLY BY JANUARY 1 OF EACH YEAR
- 19 ON ALL MATTERS RELATING TO THE DIVISION'S DUTIES AND RESPONSIBILITIES
- 20 UNDER THIS TITLE.
- 21 (B) THE GOVERNOR OR THE GENERAL ASSEMBLY MAY REQUIRE THAT OTHER
- 22 REPORTS FROM THE COMMISSION OR DIVISION BE SUBMITTED ON A MORE
- 23 FREQUENT BASIS ON ANY MATTER RELATING TO THIS TITLE.
- 24 (C) THE REPORTS MADE UNDER THIS SECTION ARE PUBLIC RECORDS.
- 25 21-503.
- 26 THE COMMISSION MAY CONDUCT PUBLIC HEARINGS FOR THE PURPOSE OF
- 27 GATHERING INFORMATION ON ANY ISSUE PERTAINING TO GAMING ACTIVITIES IN
- 28 THE STATE.
- 29 21-504.
- 30 (A) THERE IS A MARYLAND GAMING COMMISSION FUND.
- 31 (B) ALL FEES COLLECTED UNDER THIS TITLE SHALL BE PAID INTO THE
- 32 MARYLAND GAMING COMMISSION FUND.
- 33 (C) THE MARYLAND GAMING COMMISSION FUND IS A SPECIAL CONTINUING,
- 34 NONLAPSING FUND THAT IS NOT SUBJECT TO § 7-302 OF THE STATE FINANCE AND
- 35 PROCUREMENT ARTICLE.

- 1 (D) SUBJECT TO THE APPROPRIATION PROCESS IN THE STATE BUDGET, THE 2 COMMISSION SHALL USE THE FUND FOR THE EXPENSES INCURRED UNDER THIS 3 TITLE.
- 4 (E) THE STATE TREASURER SHALL HOLD AND THE STATE COMPTROLLER 5 SHALL ACCOUNT FOR THE FUND.
- 6 (F) THE FUND SHALL BE INVESTED AND REINVESTED IN THE SAME MANNER 7 AS OTHER STATE FUNDS.
- 8 (G) INVESTMENT EARNINGS ACCRUE TO THE BENEFIT OF THE FUND.
- 9 21-505.
- 10 (A) STATE AND LOCAL LAW ENFORCEMENT AGENCIES SHALL COOPERATE
- 11 WITH THE COMMISSION AND DIVISION TO ENFORCE THIS TITLE AND TITLES 22, 23,
- 12 AND 24 OF THIS ARTICLE AND THE REGULATIONS ADOPTED UNDER THIS TITLE AND
- 13 TITLES 22, 23, AND 24 OF THIS ARTICLE.
- 14 (B) THE COMMISSION OR DIVISION MAY REQUEST THAT THE SECRETARY OF
- 15 STATE POLICE ASSIGN LAW ENFORCEMENT OFFICERS TO ENFORCE THIS TITLE AND
- 16 TITLES 22, 23, AND 24 OF THIS ARTICLE AND REGULATIONS ADOPTED UNDER THIS
- 17 TITLE AND TITLES 22, 23, AND 24 OF THIS ARTICLE OR OTHERWISE PREVENT
- 18 UNAUTHORIZED GAMING ACTIVITIES.
- 19 (C) THE COMMISSION AND DIVISION SHALL PROVIDE EACH OTHER WITH
- 20 ACCESS TO DOCUMENTS AND OTHER INFORMATION WITHIN THE CUSTODY OF EACH
- 21 UNIT OF STATE GOVERNMENT THAT RELATE TO ANY LICENSEE OR APPLICANT.
- 22 (D) (1) THE COMMISSION AND DIVISION SHALL HAVE ACCESS TO ANY
- 23 RECORDS OR OTHER INFORMATION WITHIN THE CUSTODY OF THE FOLLOWING
- 24 UNITS OF STATE AND LOCAL GOVERNMENT THAT RELATE TO ANY LICENSEE,
- 25 APPLICANT, OR OTHER MATTER RELATING TO GAMING ACTIVITIES:
- 26 (I) THE OFFICE OF THE SECRETARY OF STATE;
- 27 (II) THE DEPARTMENT OF ASSESSMENTS AND TAXATION;
- 28 (III) THE COMPTROLLER OF THE TREASURY;
- 29 (IV) THE DEPARTMENT OF LABOR, LICENSING, AND REGULATION;
- 30 AND
- 31 (V) ANY COUNTY OR MUNICIPAL AGENCY.
- 32 (2) THE UNITS LISTED IN PARAGRAPH (1) OF THIS SUBSECTION SHALL
- 33 COOPERATE WITH THE COMMISSION AND DIVISION IN IMPLEMENTING THE
- 34 PROVISIONS OF THIS TITLE AND TITLES 22, 23, AND 24 OF THIS ARTICLE AND THE
- 35 REGULATIONS ADOPTED UNDER THIS TITLE AND TITLES 22, 23, AND 24 OF THIS
- 36 ARTICLE.

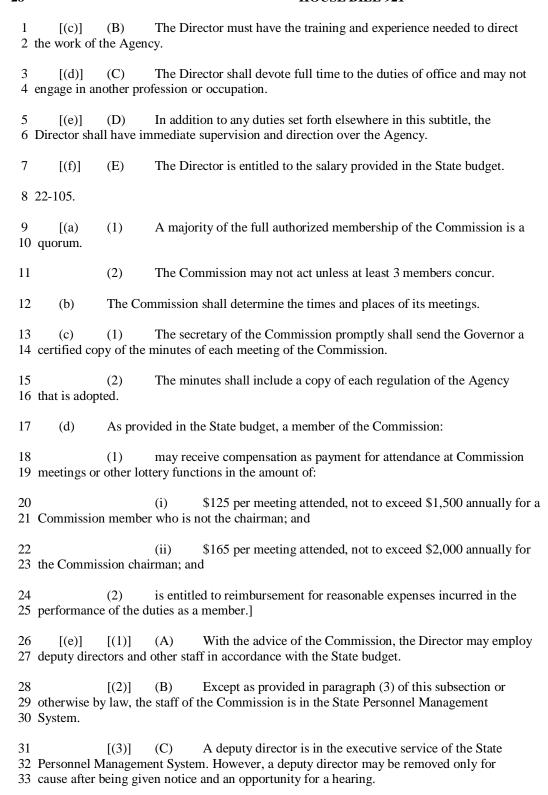
27	HOUSE BILL 921
1	SUBTITLE 6. PENALTIES.
2	21-601.
	(A) A PERSON WHO VIOLATES ANY PROVISION OF THIS TITLE IS GUILTY OF A MISDEMEANOR AND ON CONVICTION IS SUBJECT TO A FINE NOT EXCEEDING \$25,000 OR IMPRISONMENT NOT EXCEEDING 1 YEAR OR BOTH.
	(B) AT THE INITIATIVE OF THE DIVISION AND IN ACCORDANCE WITH ANY APPLICABLE PROCEDURES ESTABLISHED UNDER STATE LAW, A PERSON SHALL FORFEIT ANY GAMING EQUIPMENT TO THE STATE IF:
	(1) THE PERSON OWNS, OPERATES, SELLS, LEASES, SUPPLIES, DELIVERS, OR DISTRIBUTES THE EQUIPMENT WITHOUT OBTAINING ANY LICENSE REQUIRED BY THIS TITLE, OR ANY OTHER LAW; OR
	(2) THE PERSON OWNS, OPERATES, SELLS, LEASES, SUPPLIES, DELIVERS, OR DISTRIBUTES THE EQUIPMENT IN VIOLATION OF ANY PROVISION OF THIS TITLE OR THE REGULATIONS ADOPTED UNDER THIS TITLE.
15	(C) EACH VIOLATION OF THIS TITLE IS A SEPARATE OFFENSE.
16	SUBTITLE 7. SHORT TITLE.
17	21-701.
18	THIS TITLE MAY BE CITED AS THE MARYLAND GAMING COMMISSION ACT.
19 20	
21	22-101.
22	(b) "Agency" means the [State] Lottery Agency DIVISION.
23 24	(c) "Commission" means the [State Lottery] MARYLAND GAMING COMMISSION.
25	5 22-103.
26	There is a [State] Lottery Agency DIVISION IN THE COMMISSION.
27	22-104.

28 (a) [With the advice and consent of the Senate, the Governor] THE 29 COMMISSION shall appoint the Director of the Agency, who is the executive officer of 30 the Agency [and secretary of the Commission].

The Director serves at the pleasure of the Governor.]

31

[(b)



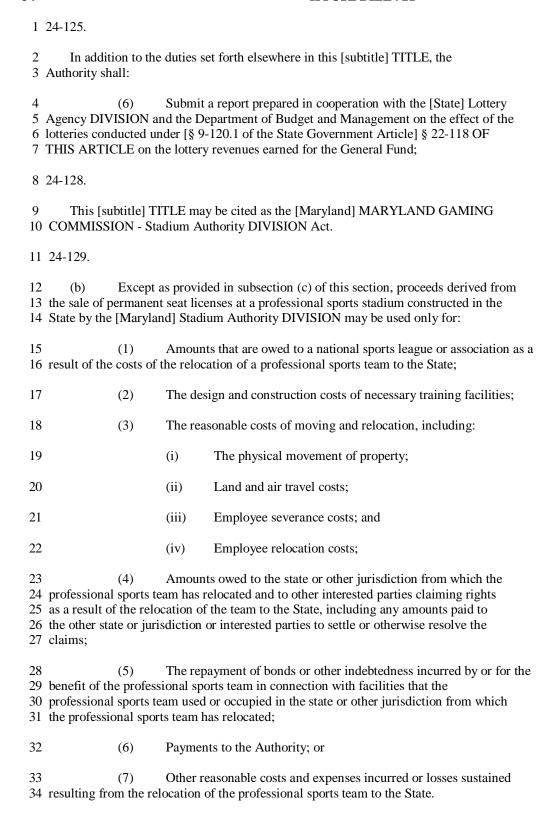
1	22-117.		
2	(b)	(1)	Promptly after the 1st day of each month, the Comptroller shall pay:
5	for the benef	it of the N	(i) into the Maryland Stadium Facilities Fund the money that ottery Fund from the proceeds of the sports lotteries conducted Maryland Stadium Authority DIVISION, after the distribution f this section; and
			(ii) into the General Fund of the State the money that remains in I from the proceeds of all other lotteries after the distribution f this section.
	available in Fund.	(2) the fiscal	The money paid into the General Fund under this subsection is year in which the money accumulates in the State Lottery
13			Title 23. MARYLAND GAMING COMMISSION - [Horse] Racing DIVISION.
14	23-101.		
15 16	(d) Commission		ssion" means the [State Racing] MARYLAND GAMING
17			Subtitle 2. [State Racing Commission] DIVISION DUTIES.
18	23-201.		
19 20	There is COMMISSI		Racing [Commission] DIVISION in the [Department]
21	23-202.		
	COMMISSI		[With the approval of the Governor, the Secretary] THE appoint an executive director for the [Commission] RACING st of at least 3 nominees submitted by the Commission.
25 26	Personnel M	(2) Ianageme	The executive director is in the executive service in the State ent System and serves at the pleasure of the Secretary].
27	(b)	The exec	cutive director shall:
28 29	RACING re	(1) gulations	collect the taxes and fees imposed under this [title] SUBTITLE or adopted by the Commission;
30 31	including a	(2) record of	keep the records and papers of the [Commission] RACING DIVISION, each proceeding;
32 33	racing;	(3)	administer the licensing of individuals who work in connection with

1 2	DIVISION;	(4)	prepare, issue, and submit reports of the [Commission] RACING
3	RACING DI	(5) VISION;	administer the daily operation of the office of the [Commission] and
5		(6)	perform any other duty that the Commission directs.
		nder whic	e approval of the Commission, the executive director shall set the ch a licensee must add to, change, make a reasonable pair property that a licensee owns or leases for racing.
9	(d)	The exec	cutive director is entitled to:
10		(1)	compensation in accordance with the State budget; and
11 12	Regulations	(2) , as provi	reimbursement for expenses under the Standard State Travel ded in the State budget.
13	23-203.		
16		ovided by	e approval of the [Commission] RACING DIVISION and, except as y law, subject to the provisions of the State Personnel and executive director shall appoint a staff of the [Commission].
18 19	(b) harness judg	(1) ges.	The [Commission] RACING DIVISION may employ 4 stewards and 4
20 21	executive di	(2) rector.	The stewards and harness judges shall be recommended by the
	•		Each licensee and organization that represents owners and trainers viduals to the [Commission] RACING DIVISION and executive ent as stewards or harness judges.
	skilled servi System.	(4) ce or the	The stewards and harness judges are special appointments of the professional service in the State Personnel Management
28 29	(c) and harness		ember of the staff of the [Commission] RACING DIVISION, steward, entitled to:
30		(1)	compensation in accordance with the State budget; and
31 32	Regulations	(2) , as provi	reimbursement for expenses under the Standard State Travel ded in the State budget.
		may not h	vidual who holds a position under the [Commission] RACING nold an official relation to a licensee or hold any stocks, bonds, or st in a licensee.

- 1 23-204.
- 2 (a) [On the recommendation of the executive director, the Commission] THE
- 3 RACING DIVISION may employ additional employees or agents, including auditors,
- 4 experts, guards, inspectors, a breathalyzer operator at each harness racing track,
- 5 scientists, [Commission] RACING DIVISION secretaries, specimen collectors,
- 6 veterinarians, and others whom the [Commission] EXECUTIVE DIRECTOR considers
- 7 to be essential at or in connection with a race meeting in the best interests of racing.
- 8 Title 24. Maryland GAMING COMMISSION Stadium Authority DIVISION.
- 9 24-101.
- 10 (b) "Authority" means the [Maryland] Stadium Authority DIVISION.
- 11 (G-1) "COMMISSION" MEANS THE MARYLAND GAMING COMMISSION.
- 12 24-102.
- 13 (a) There is a body corporate and politic known as the [Maryland] Stadium
- 14 Authority DIVISION IN THE COMMISSION.
- 15 (b) The Authority is an instrumentality of the State and a public corporation
- 16 by that name, style, and title.
- 17 (c) [The Authority is an independent unit in the Executive Branch of State
- 18 government.
- 19 (d)] The exercise by the Authority of the powers conferred by this subtitle is the
- 20 performance of an essential public function.
- 21 24-103.
- 22 (a) The [Authority] COMMISSION, with the approval of the Governor, shall
- 23 appoint an Executive Director, who is the chief administrative officer and secretary of
- 24 the Authority.
- 25 (b) The Executive Director serves at the pleasure of the [Authority]
- 26 COMMISSION subject to the concurrence of the Governor.
- 27 (c) In addition to any other duties set forth in this subtitle, the Executive
- 28 Director shall:
- 29 (1) Direct and supervise the administrative affairs and activities of the
- 30 Authority, in accordance with its rules, regulations, and policies;
- 31 [(2) Attend all meetings of the Authority;
- 32 (3) Keep minutes of all proceedings of the Authority;]

	allowable expe	nses of	the Auth	Approve all accounts for salaries, per diem payments, and approve and its employees and consultants and approve peration of the Authority;	
4 5				Report and make recommendations to the [Authority] and status of any proposed facility; and	
6 7				Perform any other duty that the [Authority] COMMISSION ovisions of this [subtitle] TITLE.	
8	24-106.				
9 10				powers set forth elsewhere in this [subtitle] TITLE, the GATE POWER TO THE Authority [may] TO:	
11	(1	1)	Adopt ar	nd alter an official seal;	
12	(2	2)	Sue and	be sued, plead and be impleaded;	
	`	accord		ylaws, rules, and regulations to carry out the provisions of h the provisions of Title 10, Subtitle 1 of the State	
16	(4	4)	Maintair	n an office at such place as the Authority may designate;	
19 20	(5) Employ, either as regular employees or independent contractors, consultants, engineers, architects, accountants, attorneys, financial experts, construction experts and personnel, superintendents, managers and other professional personnel, personnel, and agents as may be necessary in the judgment of the Authority, and fix their compensation;				
	`	esentativ	ves of the	advisory committees composed of local officials, business e convention, hotel, and tourism business, and such priate;	
27 28 29 30	facilities and the expansion and City Convention County Confer to location, put	he Hipp enhanc on Cent rence C rpose, c	condrome cement of cer and the enter and design, fu	and make recommendations on proposed convention center Performing Arts Center facility, including the f the Baltimore City Convention Center and the Ocean the development and construction of the Montgomery of the Hippodrome Performing Arts Center, with respect function, capacity, parking, costs, funding mechanisms, specific recommendations on:	
32			(i)	The level of support from the private sector;	
33			(ii)	The type of support from the private sector;	
34			(iii)	Special taxing sources;	
35			(iv)	Projected revenues;	

1		(v)	Bonding authority and the source of debt service; and
2		(vi)	The fiscal impact on the State of any alternatives;
5	maintain, and contribu	remodel, atte to the	ne the locations of, develop, establish, construct, erect, add to, extend, improve, equip, operate, regulate, maintenance and operating costs of facilities to the the purposes of the Authority;
	(9) TITLE, acquire, hold, real and personal prop	lease (as	to the provisions of [§ 13-711] § 24-110 of this [subtitle] lessor or lessee), use, encumber, transfer, or dispose of
	\ /	ent with r	to contracts of any kind, and execute all instruments respect to its carrying out the powers in this subtitle to e Authority;
13 14	(11) provisions of this sub	_	e the use and operation of facilities developed under the
	(12) fees, or other charges with the facilities;		revise from time to time and charge and collect rates, rents, ase of facilities or for services rendered in connection
20 21 22	operations, reserve fu the property or funds	any corpounds, or in of the Aution with	to the approval of the Board of Public Works, borrow money rate purpose, including working capital for its nterest, and to mortgage, pledge, or otherwise encumber athority and to contract with or engage the services of any financing, including financial institutions, issuers
24 25	(14) TITLE, issue bonds t		to the provisions of [§ 13-712] § 24-111 of this [subtitle] subtitle;
	accept from any sour	ce, privat	to the approval of the Board of Public Works, receive and e or public, contributions, gifts, or grants of money or proceeds in whole or in part;
29 30	(16) under the Maryland (all the corporate powers granted Maryland corporations corporation Law;
	(17) Hippodrome Perform affiliates;		spect to site acquisition, construction, and development of the Center facility, establish and participate in Authority
34 35	(18) of the Tax - General		the admissions and amusement tax authorized under § 4-102 nd
36 37	(19) by this subtitle.	Do all th	nings necessary or convenient to carry out the powers granted



- 1 SECTION 8. AND BE IT FURTHER ENACTED, That the terms of the initial 2 members of the Maryland Gaming Commission shall expire as follows:
- 3 (1) 5 members on July 1, 2005;
- 4 (2) 5 members on July 1, 2006; and
- 5 member on July 1, 2007.
- 6 SECTION 9. AND BE IT FURTHER ENACTED, That the Maryland Gaming
- 7 Commission, as soon as possible after its formation and organization, shall develop a
- 8 workable, efficient, and clearly understandable plan to ensure that all persons who
- 9 are required to be licensed by the Commission under the provisions of this Act shall be
- 10 licensed by July 1, 2005.
- 11 SECTION 10. AND BE IT FURTHER ENACTED, That any person that is
- 12 authorized to conduct gaming activities, own or operate a gaming establishment, or
- 13 act as a vendor under State law on or before the effective date of this Act is not
- 14 required to obtain a license as required by Article 41, § 21-501 of the Code as provided
- 15 in this Act until July 1, 2005, but shall be subject to all other provisions of this Act,
- 16 including all restrictions and requirements that apply to licensees under this Act.
- 17 SECTION 11. AND BE IT FURTHER ENACTED, That if any provision of this
- 18 Act conflicts with or duplicates the powers and duties of the Secretary of State under
- 19 Title 6 (Charitable Organizations) of the Business Regulation Article, or any other
- 20 provision of that title, the Secretary of State and the Maryland Gaming Commission
- 21 shall, by January 1, 2005, develop legislation, in consultation with the Department of
- 22 Legislative Services, to resolve the conflicts or duplication of powers, authority, or any
- 23 other provisions of law affecting the Secretary of State and the Commission.
- 24 SECTION 12. AND BE IT FURTHER ENACTED, That the Maryland Gaming
- 25 Commission is the successor of the State Lottery Agency, the State Racing
- 26 Commission, and the Maryland Stadium Authority, the Executive Director of the
- 27 Maryland Gaming Commission is the success or of the Director of the State Lottery
- 28 Agency, the Executive Director of the State Racing Commission, and the Executive
- 29 Director of the Maryland Stadium Authority, and in every law, executive order, rule,
- 30 regulation, policy, or document created by any official, agency, or unit of the State: (1)
- 31 the terms "State Lottery Commission and Agency", "State Racing Commission", and
- 32 "Maryland Stadium Authority", and every variation of those terms means the
- 33 Maryland Gaming Commission and (2) the terms "Director of the State Lottery
- 34 Agency", "Executive Director of the State Racing Commission", and "Executive
- 35 Director of the Maryland Stadium Authority", and every variation of those terms
- 36 means Executive Director of the Maryland Gaming Commission.
- 37 SECTION 13. AND BE IT FURTHER ENACTED, That every person who, as of
- 38 June 30, 2004, is employed by the State Lottery Agency, the State Racing
- 39 Commission, or the Maryland Stadium Authority in a position authorized by the
- 40 State budget and not abolished by this Act is hereby transferred to the Maryland
- 41 Gaming Commission effective July 1, 2004, without any change or loss of rights,

- 1 benefits, entitlements, or status, including, if any, merit system and retirement
- 2 status, except as otherwise specifically provided in this Act.
- 3 SECTION 14. AND BE IT FURTHER ENACTED, That, except as otherwise
- 4 expressly provided in this Act, nothing in this Act affects the term of office of an
- 5 appointed member of any board, commission, committee, or other agency or unit, and
- 6 a person who is a member of such a unit on the effective date of this Act shall remain
- 7 a member of that unit or, as the case may be, shall become a member of any successor
- 8 unit for the balance of the term to which the person was appointed, unless the person
- 9 sooner dies, resigns, or is removed pursuant to law.
- 10 SECTION 15. AND BE IT FURTHER ENACTED, That, except as expressly
- 11 provided to the contrary in this Act, any transaction affected by or flowing from any
- 12 statute amended, repealed, or transferred, and validly entered into before the
- 13 effective date of this Act and every right, duty, or interest flowing from it remains
- 14 valid after the effective date of this Act and may be terminated, completed,
- 15 consummated, or enforced pursuant to law.
- 16 SECTION 16. AND BE IT FURTHER ENACTED, That, except as otherwise
- 17 provided in this Act, all permits and licenses, applications for permits and licenses,
- 18 rules and regulations, proposed rules and regulations, standards and guidelines,
- 19 orders and other directives, forms, plans, memberships, special funds, appropriations,
- 20 grants, applications for grants, contracts, property, investigations, administrative and
- 21 judicial proceedings, and all other duties and responsibilities associated with those
- 22 functions transferred by this Act shall continue in effect under the Executive Director
- 23 of the Maryland Gaming Commission or the appropriate board, council, or other unit
- 24 with the Commission, until completed, withdrawn, canceled, modified, or otherwise
- 25 changed pursuant to law.
- 26 SECTION 17. AND BE IT FURTHER ENACTED, That the publisher of the
- 27 Annotated Code of Maryland, in consultation with and subject to the approval of the
- 28 Department of Legislative Services, shall correct, with no further action required by
- 29 the General Assembly, cross-references and terminology rendered incorrect by this
- 30 Act or by any other Act of the General Assembly of 2004 that affects provisions
- 31 enacted by this Act. The publisher shall adequately describe any such correction in an
- 32 editor's note following the section affected.
- 33 SECTION 18. AND BE IT FURTHER ENACTED, That this Act shall take
- 34 effect July 1, 2004.