State of Maryland 2006 Bond Bill Fact Sheet

1. Senate LR # Bill #		House LR # Bill #		2. Name of Project				
3006	SB496	3005	HB842	Creation of a State Debt – Prince George's County - Colmar Manor Municipal Building				
3. Senate Bill Sponsors				House Bill Sponsors				
Sen. Britt				Del. Ramirez and Parker				
4. Jurisdiction (County or Baltimore City)			nore City)	5. Requested Amount				
Prince George's County				\$1,300,000.00				

6. Purpose of Bill

Authorizing the creation of a State debt to serve as a grant to the Mayor and Town Council of the Town of Colmar Manor for the planning, design and construction of the Colmar Manor Municipal Center.

7. Matching Fund Requirements

The bill requires a standard match.

8. Special Provisions

None

9. Description and Purpose of Grantee Organization (3000 characters maximum)

Colmar Manor in Prince George's County is a municipality incorporated in 1927 and a partner in the Port Towns Community. It is a local government with approximately 425 homes with 1,249 citizens residing within the Town. The Town's goals/mission are to promote a safe, clean community with activities for all age groups, promote the Town's historic heritage and ensure that the Town's services are provided in a quality, complete and professional manner. Standard services include trash and recycling pick-ups, street cleaning, snow plowing, police, recreation and senior activities including transportation.

10. Description and Purpose of Project (3000 characters maximum)

The Colmar Manor Community Center will be a vibrant, mixed-use complex that combines recreational uses, the presence of community organizations, and municipal services in one building. The facility will include a gymnasium, indoor track, rental hall, community meeting rooms, space for outreach programs, and a computer center. These programs will generate volunteer and paid jobs. It would serve as a catalyst for further renovation of commercial and residential properties in the Port Towns and will boost the credence of public and private investments already made in current improvement projects. The new facility will encompass 21,890 sq.ft. Estimated patrons to be served are 20,000. Estimated jobs to be created consist of two full time permanent and six part-time/temporary positions. The facility will be used by the more than 10,000 residents who reside within the Port Towns communities of Colmar Manor, Bladensburg, Cottage City and Edmonston. Over 60% of these residents fall within the low to moderate income level.

Round all amounts to the nearest \$1,000. The totals in Items 11 (Estimated Capital Costs) and 12 (Proposed Funding Sources) must match. The proposed funding sources must not include the value of real property unless an equivalent value is shown under Estimated Capital Costs.

11. Estimated Capital Costs				
Acquisition				
Design	\$121,000.00			
Construction	\$4,000,000.00			
Equipment	100,000.00			
Total	\$4,221,000.00			

12. Proposed Fundi	ng Sources – (L	ist all fu	inding source	s and a	mounts.)				
	Source				Amount				
1. Capital Appropriat	tions (FY2002)	Aanor	\$100,000.00						
Community Center, C	-								
2. Community Legac	•			\$21,000.00					
3. CDBG Grant Prog					\$100,000.00				
4. State of Maryland					\$100,000.00				
5. State of Maryland	Infrastructure B	ond Prog	gram	\$2,500,000.00					
6. 2006 Bond Bill			\$1,300,000.00						
7. General Fund Rev	enues			\$100,000.00					
			Total		\$4,221,000.00				
13. Project Schedule	e				_				
Begin Design	Complete De	~	Begin Const		Complete Construction				
January 2005	July 2006		May 1, 2		June 30, 2008				
14. Total Private Fu			Number of		. Number of People to be				
Pledges Raised as of	-	People Served Annually			erved Annually After the				
January 2006 \$321,000	Proj	ect Site	5,000	Project is Complete					
17. Other State Cap	ital Crants to P		,	⁷ oors	20,000				
Legislative Session	Amount		s III Fast 15 1		rpose				
2002	\$100,000.00	Plannir	ng & Design o		A				
2002	\$100,000.00			& Design of Colmar Manor Community Center ion of Colmar Manor Community Center					
2000	\$100,000,000	Constr		ion of connar Wahor Community Center					
18. Legal Name and	Address of Gra	antee	Project Ad	Project Address (If Different)					
Town of Colmar Man			Same	Same					
3701 Lawrence Street									
Colmar Manor, MD									
19. Contact Name an			Contact Pl		Email Address				
Daniel R. Baden, Cler			301-277-49		jmyerscm@aol.com				
Diana M. Fennell, Ma	ayor		301-277-49	920	dmfmayorcm@aol.com				
20. Legislative Distri	ict in Which Pr	niect is I	Located		District 47				
20. Legislative District 21. Legal Status of C		- *							
Local Govt.	For Pr			Profit	Federal				
\square				7					
22. Grantee Legal R	epresentative		23. If Ma	 tch Incl	udes Real Property:				
Name: John R. Ba		Has An							
Phone: 301-621-50			Done?	N/A					
Address:		If Yes	es, List Appraisal Dates and Value						
Coover, Barr & Tiede	emann, LLC								
10500 Little Patuxent	•								
Suite 420 - Parkside I	Building								

Columbia, MD 21044							
24. Impact of Project of	on Staffing and Operati	ng Cost at Project	t Site				
Current # of Employees	Projected # of Employees				ted Operating Budget		
12	20	\$517,465.00	0				
25. Ownership of Pro	perty (Info Requested by	Treasurer's Office	e for bo	nd issuan	ce purposes)		
A. Will the grantee ov	vn or lease (pick one) th	e property to be i	mprov	ed?	Own		
B. If owned, does the	grantee plan to sell with	nin 15 years?			No		
C. Does the grantee in	tend to lease any portion	on of the property	to othe	ers?	Uncertain		
D. If property is owned	ed by grantee and any s	pace is to be lease	d, prov	ride the f	ollowing:		
			Cost		Square		
Le	Terms of Lease	Covered by Lease		Footage Leased			
E. If property is lease	d by grantee – Provide	the following:					
Name o	Length of Lease	Options to Renew					
• (
26. Building Square F	'ootage:						
Current Space GSF					11,250		
Space to Be Renovated	IGSF				None		
New GSF			_		21,890		
27. Year of Constructi Renovation, Restoration	on of Any Structures P on or Conversion	roposed for			1959		
28. Comments: (3000 ch	aracters maximum)						