

State of Maryland

2007 Bond Bill Fact Sheet

1. Senate		House		2. Name of Project
LR #	Bill #	LR #	Bill #	
3238	SB896	3227	HB1202	Colmar Manor Municipal Center
3. Senate Bill Sponsors				House Bill Sponsors
Britt				Ramirez
4. Jurisdiction (County or Baltimore City)				5. Requested Amount
Prince George's				\$1,100,000
6. Purpose of Bill				
Authorizing the creation of a State debt to serve as a grant to the Mayor and Town Council of the Town of Colmar Manor for the construction of the Colmar Manor Municipal Center.				
7. Matching Fund Requirements				
The grantee shall provide and expend a matching fund. No Part of the matching fund may consist of real property, in kind contributions, or funds expended prior to the effective date of the Act.				
8. Special Provisions				
None.				
9. Contact Name and Title			Contact Phone	Email Address
Daniel R. Baden, Clerk-Treasurer			301-277-4920	jmyers@colmarmanor.org
10. Description and Purpose of Grantee Organization (3000 characters maximum)				
Colmar Manor in Prince George's County is a municipality incorporated in 1927 and a partner in the Port Towns Community. It is a local government with approximately 425 homes with 1,249 citizens residing within the Town. The Town's goals/mission are to promote a safe, clean community with activites for all age groups, promote the Town's historic heritage and ensure that the Town's services are provided in a quality, complete and professional manner. Standard services include trash and recycling pick-ups, street cleaning, snow plowing, police, recreation and senior activities including transportation.				
11. Description and Purpose of Project (3000 characters maximum)				
The Colmar Manor Municipal Center will be a vibrant, mixed-use complex that combines recreational uses, the presence of community organizations, and municipal serivices in one building. The Facility will include a gymnasium, indoor track, rental hall, community meeting rooms, space for outreach programs, and a computer center. These programs will generate volunteer and paid jobs. It would serve as a catalyst for further renovation of commercial and residential properties in the Port towns and will boost the credence of public and private investments already made in current improvement projects. The new facility will encompass 17,767 sq.ft. Estimated patrons to be served are 20,000. Estimated jobs to be created consist of two full time permanent and six part-time/temporary positions. The facility will be used by the more than 10,000 residents who reside within the Port Towns communities of Colmar Manor, Bladensburg, Cottage City and Edmonston. Over 60% of these residents fall within the low to moderate income level.				
<i>Round all amounts to the nearest \$1,000. The totals in Items 11 (Estimated Capital Costs) and 12 (Proposed Funding Sources) must match. The proposed funding sources must not include the value of real property unless an equivalent value is shown under Estimated Capital Costs.</i>				
12. Estimated Capital Costs				
Acquisition				
Design			\$221,000	

Construction			\$4,184,000
Equipment			\$100,000
Total			\$4,505,000
13. Proposed Funding Sources – (List all funding sources and amounts.)			
Source		Amount	
Capital Appropriations (FY2002) Colmar Manor Community Center, Chapter 102, Acts of 2001		\$100,000	
Community Legacy Grant FY2005		\$21,000	
CDBG Grant Program Year 31		\$100,000	
State of Maryland Bond Bill FY 2005		\$100,000	
CDBG Program Year 32		\$500,000	
State of Maryland Bond Bill FY2006		\$75,000	
National Harbor Community Outreach Program Grant		\$9,000	
State of Maryland Infrastructure Bond Program		\$2,500,000	
2007 State of Maryland Bond Bill		\$1,100,000	
Total		\$4,505,000	
14. Project Schedule			
Begin Design	Complete Design	Begin Construction	Complete Construction
January 2005	July 2007	August 2007	July 2008
15. Total Private Funds and Pledges Raised as of January 2007	16. Current Number of People Served Annually at Project Site	17. Number of People to be Served Annually After the Project is Complete	
\$905,000	15,000	20,000	
18. Other State Capital Grants to Recipients in Past 15 Years			
Legislative Session	Amount	Purpose	
2002	\$100,000	Planning & Design of Colmar Manor Municipal Center	
2005	\$100,000	Construction of Colmar Manor Municipal Center	
2006	\$75,000	Construction of Colmar Manor Municipal Center	
19. Legal Name and Address of Grantee		Project Address (If Different)	
Town of Colmar Manor 3701 Lawrence Street Colmar Manor, MD 20722		Same	
20. Legislative District in Which Project is Located			District 47
21. Legal Status of Grantee (Please Check one)			
Local Govt.	For Profit	Non Profit	Federal
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
22. Grantee Legal Representative		23. If Match Includes Real Property:	
Name:	John R. Barr	Has An Appraisal Been Done?	Yes/No
Phone:	301-621-5090		N/a
Address:		If Yes, List Appraisal Dates and Value	
Coover, Barr & Tiedemann, LLC 10500 Little Patuxent Parkway Suite 420 - Parkside Building Columbia, MD 21044			

24. Impact of Project on Staffing and Operating Cost at Project Site			
Current # of Employees	Projected # of Employees	Current Operating Budget	Projected Operating Budget
14	20	\$813,785	\$895,163
25. Ownership of Property (Info Requested by Treasurer's Office for bond issuance purposes)			
A. Will the grantee <u>own</u> or <u>lease</u> (pick one) the property to be improved?			Own
B. If owned, does the grantee plan to sell within 15 years?			No
C. Does the grantee intend to lease any portion of the property to others?			Uncertain
D. If property is owned by grantee and any space is to be leased, provide the following:			
Lessee	Terms of Lease	Cost Covered by Lease	Square Footage Leased
E. If property is leased by grantee – Provide the following:			
Name of Leaser	Length of Lease	Options to Renew	
26. Building Square Footage:			
Current Space GSF	8,436		
Space to Be Renovated GSF	None		
New GSF	17,767		
27. Year of Construction of Any Structures Proposed for Renovation, Restoration or Conversion			1959
28. Comments: (3000 characters maximum)			