HOUSE BILL 28

G1 8lr4590 HB 105/03 - W&M

By: Delegate Simmons

Introduced and read first time: October 29, 2007

Assigned to: Ways and Means

	A BILL ENTITLED				
1	AN ACT concerning				
2 3	Election Law - Campaign Contributions by Persons Authorized by the State to Engage in Gaming Activity - Prohibition				
4 5 6 7 8 9	FOR the purpose of prohibiting certain persons engaged in, or who are affiliated with certain persons engaged in, gaming activity from making contributions to certain persons; defining certain terms; making this Act inapplicable to certain persons; and generally relating to a prohibition on campaign contributions to certain persons by certain persons engaged in State—sanctioned gaming activity in this State.				
10 11 12 13 14	BY adding to Article – Election Law Section 13–237 Annotated Code of Maryland (2003 Volume and 2007 Supplement)				
15 16	SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:				
17	Article - Election Law				
18	13–237.				
19 20	(A) (1) IN THIS SECTION THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED.				
21 22	(2) "GAMING ACTIVITY" MEANS A VIDEO LOTTERY TERMINAL OR A CASINO AUTHORIZED BY THIS STATE.				



1 (3	3)	"KEY EMPLOYEE"	MEANS AN INDIVIDUAL	WHO, ACTING AS AN
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- 2 AGENT OR EMPLOYEE OF A PERSON OR LICENSEE, SUPERVISES MORE THAN TWO
- 3 AGENTS OR EMPLOYEES OF THE PERSON OR LICENSEE AUTHORIZED TO ENGAGE
- 4 IN GAMING ACTIVITY IN THIS STATE.
- 5 (4) "VIDEO LOTTERY TERMINAL" MEANS ANY ELECTRONIC
- 6 CONTRIVANCE, MACHINE, OR OTHER DEVICE THAT, ON INSERTION OF A COIN,
- 7 TOKEN, OR SIMILAR OBJECT OR ON PAYMENT OF ANY CONSIDERATION, IS
- 8 AVAILABLE TO PLAY OR OPERATE, THE PLAY OR OPERATION OF WHICH, ONLY
- 9 BY APPLICATION OF THE ELEMENT OF CHANCE, MAY DELIVER OR ENTITLE THE
- 10 PLAYER WHO OPERATES THE DEVICE TO RECEIVE CASH, PREMIUMS,
- 11 MERCHANDISE, TOKENS, OR ANYTHING OF VALUE, WHETHER THE PAYOUT IS
- 12 MADE AUTOMATICALLY FROM THE DEVICE OR IN ANY OTHER MANNER.
- 13 (B) THIS SECTION APPLIES TO THE FOLLOWING PERSONS:
- 14 (1) AN APPLICANT FOR A LICENSE TO ENGAGE IN GAMING
- 15 ACTIVITY IN THIS STATE;
- 16 (2) A PERSON AUTHORIZED TO ENGAGE IN GAMING ACTIVITY IN
- 17 THIS STATE;
- 18 (3) A HOLDING COMPANY, INTERMEDIARY COMPANY, OR A
- 19 SUBSIDIARY COMPANY OF:
- 20 (I) AN APPLICANT FOR A LICENSE TO ENGAGE IN GAMING
- 21 ACTIVITY IN THIS STATE; OR
- 22 (II) A PERSON AUTHORIZED TO ENGAGE IN GAMING
- 23 ACTIVITY IN THIS STATE;
- 24 (4) A KEY EMPLOYEE OF, OR A PERSON OR AGENT ON BEHALF OF:
- 25 (I) AN APPLICANT FOR A LICENSE TO ENGAGE IN GAMING
- 26 ACTIVITY IN THIS STATE; OR
- 27 (II) A PERSON AUTHORIZED TO ENGAGE IN GAMING
- 28 ACTIVITY IN THIS STATE; OR
- 29 (5) A PERSON ENTITLED BY CONTRACT TO RECEIVE ANY
- 30 PROCEEDS FROM THE GAMING OPERATIONS OF AN APPLICANT OR A PERSON
- 31 AUTHORIZED TO ENGAGE IN GAMING ACTIVITY IN THIS STATE.

1	(C) THIS SECTION DOES NOT APPLY TO GAMING ACTIVITY THAT AN					
2	ELIGIBLE ORGANIZATION IS AUTHORIZED TO CONDUCT UNDER THE CRIMINAL					
3	LAW ARTICLE OF THE CODE.					
4	(D) A PERSON SUBJECT TO THIS SECTION MAY NOT, DIRECTLY OF					
5	INDIRECTLY, MAKE A CONTRIBUTION TO:					
6	(1) THE CAMDAICN FINANCE ENTITY OF A CANDIDATE FOR AN					
	(1) THE CAMPAIGN FINANCE ENTITY OF A CANDIDATE FOR ANY					
7	PUBLIC OFFICE IN THIS STATE;					
8	(2) THE CAMPAIGN FINANCE ENTITY OF A POLITICAL PARTY; OR					
9	(3) ANY OTHER CAMPAIGN FINANCE ENTITY ORGANIZED IN					
LO	SUPPORT OF:					
l 1	(I) A CANDIDATE FOR ANY PUBLIC OFFICE IN THIS STATE					
12						
LZ	OR					
13	(II) A POLITICAL PARTY.					
L4	SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect					
15	July 1 2008					