CHAPTER 474

(Senate Bill 959)

AN ACT concerning

Statewide Phase-Out of Electronic Gaming Devices Slot Machines – Definition

FOR the purpose of prohibiting, on or after a certain date, the purchase, lease, sale, transfer, replacement, licensure, or operation of an electronic gaming device in the State; providing certain exceptions to the prohibition; defining a certain term; providing certain penalties; altering certain definitions altering the definition of "slot machine" for purposes of certain provisions of law to include certain machines, apparatuses, or devices that make a certain award to a user through the reading of a game of chance or the delivery of a game of chance; providing that the definition of "slot machine" does not include certain machines, apparatuses, or devices; authorizing the continued use of certain instant bingo machines under certain circumstances; providing a certain limitation on the number of slot machines for a certain location; prohibiting the issuance of a commercial bingo license under certain conditions; providing that the State Lottery Agency shall submit a certain report by a certain date: establishing that the enforcement and implementation of this Act may not be stayed under certain circumstances; making this Act an emergency measure; and generally relating to electronic gaming devices slot machines.

BY repealing and reenacting, without amendments,

Article - Criminal Law Section 12-101(a), 12-102, 12-104, 12-111, 12-302, and 13-203 Annotated Code of Maryland (2002 Volume and 2007 Supplement)

BY repealing and reenacting, with amendments,

Article - Criminal Law Section 12-101(d), 12-301, 12-304(c), and 13-101 Annotated Code of Maryland (2002 Volume and 2007 Supplement)

BY adding to

Article - Criminal Law
Section 12-108.1
Annotated Code of Maryland
(2002 Volume and 2007 Supplement)

BY repealing and reenacting, with amendments,

Article – Criminal Law
Section 12–301 and 13–101
Annotated Code of Maryland
(2002 Replacement Volume and 2007 Supplement)

BY repealing and reenacting, without amendments,

Article – Criminal Law
Section 12–302
Annotated Code of Maryland
(2002 Replacement Volume and 2007 Supplement)

Preamble

WHEREAS, Although 37 states have authorized the use of slot machines, Maryland, with the narrow exception of qualified nonprofit organizations in eight Eastern Shore counties, has long prohibited a person from locating, possessing, keeping, or operating a slot machine; and

WHEREAS, Despite a clear prohibition in State law as to the use of slot machines and similar gaming devices, the use, possession, and operation of electronic gaming devices and machines has expanded throughout the State on a massive scale under the pretext of bingo, tip jars, and other gaming activities without any State authorization, oversight, or regulation; and

WHEREAS, In many instances these electronic gaming devices are so similar in appearance and operation to slot machines that the contention that they are not slot machines is absurd and has caused confusion among the members of the public as well as law enforcement officers who are charged with upholding the State laws prohibiting the unauthorized operation of slot machines; and

WHEREAS, When the State legislature granted persons the opportunity to conduct bingo, instant bingo, or other forms of gambling, the legislature did not contemplate or intend that the games would be played on technologically advanced electronic gaming devices similar in appearance and player operation to slot machines; and

WHEREAS, The General Assembly passed a proposed Constitutional Amendment in November 2007 that will be decided by the voters of this State at referendum in November 2008 which would authorize an electronic video lottery terminal program strictly limited to five locations in the State with a limited number of machines and a significant majority of the funding allocated to benefit K-12 and higher education in the State; and

WHEREAS, Neither the General Assembly nor the voters have approved measures to authorize expanded electronic gaming in the State; and

WHEREAS, Electronic gaming devices have been inappropriately authorized by local governments at a potentially unlimited number of locations and are being operated in this State with no central State oversight or regulation of the revenues and their distribution resulting in tremendous private gain to private operators under the guise of commercial and charitable activity to the detriment of the State; and

WHEREAS, The State Lottery is estimated to yield over \$500,000,000 for the general support of State government in fiscal year 2009, and a proliferation of electronic gaming devices without any authorization by the General Assembly will reduce State revenues at a time of great fiscal strain on the State budget; and

WHEREAS, Revenues collected from the State Lottery are essential to the State budget and for maintaining critical government services, including funding provided to local governments for K-12 education, teachers' retirement, libraries, aging public school renovation, community colleges, local police aid, and local health departments, and to preserving full funding of local highway user revenues, and Program Open Space funds; and

WHEREAS, Without central regulation and oversight by the State, the massive, unregulated, and unauthorized expansion of electronic gaming on an ad hoc basis at the local level creates the opportunity for inappropriate private gain, criminal activity, and other behavior that is harmful to the public interest and is contrary to the best interests of all of the citizens of the State; now, therefore,

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article - Criminal Law

12-101.

- (a) In this subtitle the following words have the meanings indicated.
- (d) (1) "Gaming device" means:
- (i) a gaming table, except a billiard table, at which a game of chance is played for money or any other thing or consideration of value; or
- (ii) a game or device at which money or any other thing or consideration of value is bet, wagered, or gambled.
- $\stackrel{\hbox{\ensuremath{(2)}}}{\text{book, and bingo.}}$ "Gaming device" includes a paddle wheel, wheel of fortune, chance
- (3) "GAMING DEVICE" INCLUDES AN ELECTRONIC GAMING DEVICE UNDER § 12–108.1 OF THIS SUBTITLE.

12-102.

- (a) A person may not:
 - (1) bet, wager, or gamble;
- (2) make or sell a book or pool on the result of a race, contest, or contingency;
- (3) establish, keep, rent, use, or occupy, or knowingly allow to be established, kept, rented, used, or occupied, all or a part of a building, vessel, or place, on land or water, within the State, for the purpose of:
 - (i) betting, wagering, or gambling; or
- (ii) making, selling, or buying books or pools on the result of a race, contest, or contingency; or
- (4) receive, become the depository of, record, register, or forward, or propose, agree, or pretend to forward, money or any other thing or consideration of value, to be bet, wagered, or gambled on the result of a race, contest, or contingency.
- (b) A person who violates this section is guilty of a misdemeanor and on conviction is subject to imprisonment for not less than 6 months and not exceeding 1 year or a fine of not less than \$200 and not exceeding \$1,000 or both.
 - (e) (1) The provisions of this subsection apply only in Baltimore City.
 - (2) A person who violates this section may be charged by a citation.
- (3) A citation for a violation of this section may be issued to a person by a police officer authorized to make arrests in Baltimore City if there is probable cause to believe that the person is committing or has committed a violation of this section.
 - (4) A citation issued under this subsection shall contain:
 - (i) the name and address of the person charged;
 - (ii) the statute allegedly violated;
 - (iii) the location, date, and time that the violation occurred;
 - (iv) the fine or term of imprisonment that may be imposed;

- (v) a notice stating that prepayment of a fine is not allowed;
- $\frac{(vi)}{\text{charged a summons to appear for trial; and}}$
 - (vii) the signature of the police officer issuing the citation.
- (5) (i) The police officer who issued the citation shall forward to the appropriate court a copy of the citation.
- (ii) The court shall promptly schedule the case for trial and summon the defendant to appear.
- (iii) Willful failure of the defendant to respond to the summons is contempt of court.

12-104.

(a) A person may not:

- (1) keep a gaming device, or all or a part of a building, vessel, or place, on land or water within the State for the purpose of gambling;
- (2) own, rent, or occupy all or a part of a building, vessel, or place and knowingly allow a gaming device to be kept in the building, vessel, or place;
- (3) lease or rent all or a part of a building, vessel, or place to be used for the purpose of gambling;
- (4) deal at a gaming device or in a building, vessel, or place for gambling;
- (5) manage a gaming device or a building, vessel, or place for gambling; or
- (6) have an interest in a gaming device or the profits of a gaming device.
- (b) A person who violates this section is guilty of a misdemeanor and on conviction is subject to imprisonment for not less than 6 months and not exceeding 1 year or a fine not exceeding \$500 or both.

12-108.1.

(A) (1) IN THIS SECTION, "ELECTRONIC GAMING DEVICE" MEANS AN ELECTRONIC SLOT MACHINE, VIDEO POKER MACHINE, ELECTRONIC BINGO

MACHINE, ELECTRONIC PULL TAB MACHINE, OR SIMILAR ELECTRONIC MACHINE THAT:

- (I) ON INSERTION OF A COIN, TOKEN, OR SIMILAR OBJECT
 OR ON PAYMENT OF ANY CONSIDERATION, IS AVAILABLE TO BE PLAYED: AND
- (II) BY THE SKILL OF THE PLAYER, THE APPLICATION OF THE ELEMENT OF CHANCE, OR BY ANY OTHER METHOD, MAY DELIVER OR ENTITLE THE PLAYER TO RECEIVE CASH, PREMIUMS, MERCHANDISE, TOKENS, PAPER RECEIPTS REDEEMABLE FOR CASH, OR ANYTHING ELSE OF VALUE.
- (2) "ELECTRONIC GAMING DEVICE" INCLUDES AN ELECTRONIC MACHINE THAT:
- (I) DISPENSES TICKETS VERIFYING THE NUMBER OF POINTS OR CREDITS THAT THE PLAYER HAS ACCUMULATED WHILE PLAYING AND THAT MAY BE REDEEMED FOR CASH OR MERCHANDISE; AND
- (H) IS EQUIPPED WITH A KNOCK-OFF SWITCH OR SIMILAR DEVICE THAT RELEASES FREE GAMES OR CREDITS ACCUMULATED TOWARD THE AWARD OF CASH OR MERCHANDISE AND RESETS THE POINT OR CREDIT TOTAL TO ZERO.
- (3) IF LEGISLATION IS ENACTED AUTHORIZING COMMERCIAL VIDEO LOTTERY GAMING IN THE STATE, "ELECTRONIC GAMING DEVICE" DOES NOT INCLUDE A VIDEO LOTTERY TERMINAL AS DEFINED IN § 9-1A-01 OF THE STATE GOVERNMENT ARTICLE.
- (B) (1) EXCEPT AS PROVIDED IN PARAGRAPH (2) OF THIS SUBSECTION, A PERSON MAY NOT PURCHASE, LEASE, SELL, TRANSFER, REPLACE, LICENSE, OR OPERATE AN ELECTRONIC GAMING DEVICE IN THE STATE.
- (2) If a person has continuously operated an electronic gaming device as an owner, lessor, lessee, licensor, licensee, or in any other capacity beginning:
- (I) BEFORE JULY 1, 1998, THE PERSON MAY CONTINUE TO OPERATE AN ELECTRONIC GAMING DEVICE THROUGH THE END OF JUNE 30, 2009;

- (H) ON OR AFTER JULY 1, 1998, BUT BEFORE JULY 1, 2003, THE PERSON MAY CONTINUE TO OPERATE AN ELECTRONIC GAMING DEVICE THROUGH THE END OF DECEMBER 31, 2008; AND
- (III) ON OR AFTER JULY 1, 2003, BUT BEFORE MARCH 1, 2008, THE PERSON MAY CONTINUE TO OPERATE AN ELECTRONIC GAMING DEVICE THROUGH THE END OF JUNE 30, 2008.
- (C) A PERSON WHO VIOLATES THIS SECTION IS GUILTY OF A MISDEMEANOR AND ON CONVICTION IS SUBJECT TO:
- (1) IF THE PERSON IS AN INDIVIDUAL, IMPRISONMENT NOT EXCEEDING 1 YEAR OR A FINE OF \$1,000 OR BOTH FOR EACH VIOLATION; OR
- (2) IF THE PERSON IS AN ORGANIZATION, A FINE NOT EXCEEDING \$1,000 OR LOSS OF PRIVILEGES TO CONDUCT A GAMING EVENT NOT EXCEEDING 60 DAYS OR BOTH FOR EACH VIOLATION.

12-111.

If a law enforcement officer has a reason to suspect a gaming device is kept unlawfully at a place, the law enforcement officer shall:

- (1) visit the place; and
- (2) charge all persons who violate a law that prohibits gambling.
 12–301.

In this subtitle:

- (1) "slot machine" means a machine, apparatus, or device that:
- (i) operates or can be made to operate by inserting, depositing, or placing with another person money, a token, or another object; and
- (ii) through the element of chance, <u>THE READING OF A GAME</u> <u>OF CHANCE</u>, or any other outcome unpredictable by the user, awards the user:
- 1. money, a token, or other object that represents or that can be converted into money; or
- 2. the right to receive money, a token, or another object that represents and can be converted into money; and

- (2) "slot machine" includes:
- (i) a machine, apparatus, or device described in item (1) of this section that also sells, delivers, or awards merchandise, money, or some other tangible thing of value; {=and}
- (ii) a pinball machine or console machine that pays off in merchandise; AND
- (HI) AN ELECTRONIC GAMING DEVICE UNDER § 12–108.1 OF THIS TITLE.
- (3) "SLOT MACHINE" DOES NOT INCLUDE A MACHINE, APPARATUS, OR DEVICE THAT:
- (I) AWARDS THE USER ONLY FREE ADDITIONAL GAMES OR PLAYS;
- (II) AWARDS THE USER ONLY NONCASH MERCHANDISE OR NONCASH PRIZES OF MINIMAL VALUE;
- (III) DISPENSES PAPER PULL TAB TIP JAR TICKETS OR PAPER PULL TAB INSTANT BINGO TICKETS THAT MUST BE OPENED MANUALLY BY THE USER PROVIDED THAT THE MACHINE, APPARATUS, OR DEVICE DOES NOT:
 - 1. READ THE TICKETS ELECTRONICALLY;
- 2. <u>ALERT THE USER TO A WINNING OR LOSING</u> TICKET; OR
 - 3. TABULATE A PLAYER'S WINNINGS AND LOSSES;
- (IV) 1. DISPLAYS FACSIMILES OF BINGO CARDS THAT USERS MARK AND MONITOR AS NUMBERS ARE CALLED BY AN INDIVIDUAL LOCATED ON THE PREMISES ACCORDING TO NUMBERS CALLED ON THE PREMISES BY AN INDIVIDUAL WHERE THE USER IS OPERATING THE MACHINE; AND
- 2. <u>DOES NOT PERMIT A USER TO PLAY MORE THAN</u> 54 BINGO CARDS AT THE SAME TIME;

(V) IS USED BY THE STATE LOTTERY COMMISSION UNDER TITLE 9 OF THE STATE GOVERNMENT ARTICLE; OR

(VI) IF LEGISLATION TAKES EFFECT AUTHORIZING THE OPERATION OF VIDEO LOTTERY TERMINALS, IS A VIDEO LOTTERY TERMINAL AS DEFINED IN AND LICENSED UNDER THAT LEGISLATION.

12 - 302.

- (a) Except as allowed under §§ 12–304 through 12–306 of this subtitle, a person may not locate, possess, keep, or operate a slot machine in the State as an owner, lessor, lessee, licensor, licensee, or in any other capacity.
- (b) A person who violates this section is guilty of a misdemeanor and on conviction is subject to imprisonment not exceeding 1 year or a fine of \$1,000 or both for each violation.

13–101.

- (A) Activities conducted under this title are allowed notwithstanding the provisions of Title 12, Subtitles 1 and 2 of this article.
- (B) A COUNTY MAY NOT ISSUE A COMMERCIAL BINGO LICENSE UNDER THIS TITLE OR UNDER ANY PUBLIC LOCAL LAW TO AN ENTITY THAT WAS NOT LICENSED TO CONDUCT COMMERCIAL BINGO ON OR BEFORE JUNE 30, 2008.

12-304.

- (c) (1) In this subsection, a console or set of affixed slot machines is not an individual slot machine.
- (2) [Notwithstanding] SUBJECT TO § 12-108.1 OF THIS TITLE BUT NOTWITHSTANDING any other provision of this subtitle, an eligible organization may own and operate a slot machine if the eligible organization:
- (i) obtains a license under subsection (e) of this section for each slot machine:
- (ii) owns each slot machine that the eligible organization operates;
 - (iii) owns not more than five slot machines;
- (iv) locates and operates its slot machines at its principal meeting hall in the county in which the eligible organization is located;

(v) does not locate or operate its slot machines in a private commercial facility;

(vi) uses:

- 1. at least one-half of the proceeds from its slot machines for the benefit of a charity; and
- 2. the remainder of the proceeds from its slot machines to further the purposes of the eligible organization;
- (vii) does not use any of the proceeds of the slot machine for the financial benefit of an individual; and

(viii) reports annually under affidavit to the State Comptroller:

- 1. the income of each slot machine; and
- 2. the disposition of the income from each slot machine.

13-101.

- (A) [Activities] EXCEPT AS OTHERWISE PROVIDED IN SUBSECTION (B) OF THIS SECTION, ACTIVITIES conducted under this title are allowed notwithstanding the provisions of Title 12, Subtitles 1 and 2 of this article.
- (B) THE OPERATION OF AN ELECTRONIC GAMING DEVICE IN ANY ACTIVITY CONDUCTED UNDER THIS TITLE IS SUBJECT TO § 12–108.1 OF THIS ARTICLE.

13 203.

This title and Title 12 of this article do not prohibit a qualified organization from conducting a gaming event for the exclusive benefit of a qualified organization if an individual or group of individuals does not:

- (1) benefit financially from the gaming event under this subtitle; or
- (2) receive any of the proceeds from the gaming event under this subtitle for personal use or benefit.

SECTION 2. AND BE IT FURTHER ENACTED, That, notwithstanding the provisions of Section 1 of this Act, an entity licensed to offer instant bingo under a commercial bingo license as of July 1, 2007, or by a qualified organization as defined in § 13–201 of this article on the premises of the qualified organization may continue to

- operate a game of instant bingo in the same manner using electronic machines until January July 1, 2009, provided that:
- (a) the machines have been in operation for a 1-year period ending December 31, 2007; the machines have been in operation for a 1-year period ending December 31, 2007:
- (b) (b) the machines operate using preprinted rolls of paper pull tab tickets that issue pull tab tickets in a predetermined order the entity does not operate more than the number of electronic machines operated as of February 28, 2008; and
- (e) (b) (c) the conduct of the gaming and operation of the machines is consistent with all other provisions of the Criminal Law Article and with the holding in the case of Chesapeake Amusements Inc. v. Riddle, 363 Md. 16 (2001).

SECTION 3. AND BE IT FURTHER ENACTED, That:

- (a) The State Lottery Agency shall prepare a report that:
- (1) outlines the current statutory and regulatory provisions governing gaming activities in local jurisdictions;
- (2) provides information on the prevalence of gaming activities in local jurisdictions;
 - (3) analyzes the financial impact of gaming activities for:
 - (i) the entities or organizations conducting the activities;
 - (ii) the local jurisdictions; and
- (iii) any other entities or organizations that may benefit financially from such activities;
- (4) examines the impact of gaming activities in local jurisdictions on other gaming activities regulated by the State, including the State Lottery and horse racing; and
- (5) makes recommendations as to how the State may exercise additional or improved oversight of gaming activities.
- (b) The State Lottery Agency shall submit the report required under subsection (a) of this section to the Governor and, subject to § 2–1246 of the State Government Article, to the Senate Budget and Taxation Committee and the House Committee on Ways and Means on or before December 15, 2008.

SECTION 3. 4. AND BE IT FURTHER ENACTED, That, notwithstanding any other provision of law, if any action is brought for declaratory, injunctive, or other relief to challenge the legality of any provision of this Act or any amendment made by this Act, the enforcement and implementation of this Act may not be stayed pending the disposition of the action.

SECTION 2. 4. 5. AND BE IT FURTHER ENACTED, That this Act is an emergency measure, is necessary for the immediate preservation of the public health or safety, has been passed by a yea and nay vote supported by three-fifths of all the members elected to each of the two Houses of the General Assembly, and shall take effect from the date it is enacted shall take effect July 1, 2008.

Approved by the Governor, May 13, 2008.