# Department of Legislative Services <br> Maryland General Assembly <br> 2008 Session <br> FISCAL AND POLICY NOTE 

Senate Bill 29
(Senator Klausmeier)
Budget and Taxation

> Gaming - Slot Machines - Ownership and Operation by Eligible Nonprofit Organizations

This bill authorizes all counties to license slot machines that are owned and operated by eligible nonprofit organizations. Other provisions of current law regarding licensing and administrative procedures continue to apply.

## Fiscal Summary

State Effect: None. The bill would not directly affect State operations or finances. The Comptroller's Office could collect additional reports with existing resources.

Local Effect: Potential minimal revenue increase to the extent that the 16 counties not currently authorized to license slot machines elect to do so. Counties would collect $\$ 50$ in licensing fees from eligible organizations for each slot machine license. Counties that earn revenues from paper gaming but do not currently license slot machines could experience decreased revenue from paper gaming due to competition from slot machines.

Small Business Effect: Minimal.

## Analysis

Current Law: Legislation was enacted in 1987 and 2007 authorizing certain nonprofit organizations to operate slot machines in the following eight counties: Caroline, Cecil, Dorchester, Kent, Queen Anne's, Somerset, Talbot, and Wicomico. The 1987 legislation
required a nonprofit organization to be located in the county for at least five years prior to the application for a license and must be a fraternal, religious, or war veterans' organization. Legislation enacted in 2007 expanded the list of eligible organizations that may be licensed to operate slot machines to include those that have been affiliated with a national fraternal organization for less than 5 years but have been located within an eligible county for at least 50 years before applying for a license.

In order to operate a slot machine, an organization must obtain a license from the sheriff's office and pay a fee of $\$ 50$ per machine annually to the applicable county. An organization may not own more than five slot machines and must own each slot machine in operation. The slot machines must be located at the principal meeting hall of the organization and cannot be operated at a private commercial facility. The slot machine must be equipped with a tamperproof meter or counter that accurately records gross receipts.

One-half of the proceeds generated from slot machines must go to charity. The remainder of the proceeds must go to the organization. An individual cannot benefit financially from the proceeds. The organization must keep accurate records of gross receipts and payouts from slot machines and must report annually under affidavit to the Comptroller's Office the disposition of these proceeds. The Comptroller's Office, however, does not have authority to audit these reports.

Background: In fiscal 2006, 49 Eastern Shore nonprofit organizations operated slot machines. These organizations donated approximately $\$ 3.6$ million to charity. Unaudited reports with complete data were available for 46 of the organizations. These 46 organizations operated 241 machines; the total amount bet was approximately $\$ 55.5$ million, $87 \%$ of which was returned to gamblers. Of the net proceeds of approximately $\$ 7.1$ million, $\$ 3.6$ million ( $51 \%$ ) was disbursed to charity. The Department of Legislative Services notes that in reviewing the fiscal 2006 data, it appeared that several organizations were not in compliance with the $50 \%$ charity requirement or misclassified some contributions as charitable. Several organizations also submitted returns that were incomplete or mathematically incorrect.

Paper gaming is a game of chance in which prizes are awarded, and the devices used to play the game are constructed of paper. The most common forms of paper gaming are punchboards and tip jars. A punchboard is a square piece of wood or cardboard with dozens or hundreds of holes punched in it, each filled with a piece of paper with numbers or symbols printed on it. The holes are covered with foil or paper, and players pay for the right to punch one or more holes. If the numbers or symbols on their slips of paper match a winning combination, they receive a prize, either cash or another item. Tip jars dispense instant winning game tickets similar to scratch lottery games.

Paper gaming provides two sources of revenues to counties: the sale of paper gaming licenses and tickets to operators, and taxes on paper gaming sales.

## Additional Information

Prior Introductions: A nearly identical bill was introduced in 2007 as SB 98 and received a hearing from the Senate Budget and Taxation Committee but no further action was taken. SB 132 of 2006, a nearly identical bill, was scheduled for hearing by Budget and Taxation, but the hearing was cancelled. SB 897 of 2005 was heard by Budget and Taxation but no further action was taken.

Cross File: None.

Information Source(s): Allegany County, Cecil County, Kent County, Montgomery County, Prince George's County, Washington County, Wicomico County, Worcester County, Comptroller's Office, Department of State Police, Department of Legislative Services

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