Department of Legislative Services

Maryland General Assembly 2009 Session

FISCAL AND POLICY NOTE

Senate Bill 224 Judicial Proceedings (Senator Edwards)

Environmental Matters

Garrett County - Code of Ordinances - Review of Salaries

This bill repeals the requirement that the Garrett County Salary Study Commission study the salary of the State's Attorney once every four years. The commission may, however, recommend an increase or decrease in the salary of the State's Attorney once every four years.

Fiscal Summary

State Effect: None.

Local Effect: None. The change will not impact Garrett County finances.

Small Business Effect: None.

Analysis

Current Law: The commission must study the salaries of the county commissioners, board of education, board of supervisors of elections, Orphans' Court judges, liquor control board, sheriff, and State's Attorney. The commission may recommend increases or decreases in the salaries it studies and must report its recommendations to the county commissioners by June 30 of every fourth year.

Background: In February 2005, the county commissioners approved the commission's recommendation that the State's Attorney's salary be set at 80% of the prevailing annual salary of the District Court Judge, thus removing the rationale for further study of the State's Attorney's salary. The county commissioners also approved the recommendation that legislation be introduced to delete the State's Attorney from the salary study process.

The State's Attorney for Garrett County received a salary of \$98,200 in fiscal 2008, which was \$23,300 below the statewide average of \$121,500. Garrett County advises that the fiscal 2009 salary for the District Court Judge is \$127,300, 80% of which is \$101,800.

Additional Information

Prior Introductions: None.

Cross File: None.

Information Source(s):Garrett County, Department of Legislative Services

Fiscal Note History: First Reader - February 3, 2009 ncs/mwc

Analysis by:Scott P. Gates

Direct Inquiries to: (410) 946-5510 (301) 970-5510