

SENATE BILL 428

C7

4lr1740
CF HB 305

By: Senator King

Introduced and read first time: January 24, 2014

Assigned to: Judicial Proceedings

A BILL ENTITLED

1 AN ACT concerning

2 **Criminal Law – Gaming – Home Games**

3 FOR the purpose of allowing a person to conduct a home game that is a game of
4 chance or skill involving wagering that is conducted in a person's home and
5 allows a player to compete directly against one or more other players;
6 prohibiting a person from conducting a home game involving a player's use of an
7 electronic device that connects to the Internet; prohibiting a person from
8 benefiting financially in any way, directly or indirectly, other than from the
9 winnings accrued by participating as a player in a home game; and generally
10 relating to gaming.

11 BY repealing and reenacting, with amendments,
12 Article – Criminal Law
13 Section 12–102(a) and 13–203
14 Annotated Code of Maryland
15 (2012 Replacement Volume and 2013 Supplement)

16 SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF
17 MARYLAND, That the Laws of Maryland read as follows:

18 **Article – Criminal Law**

19 12–102.

20 (a) **[A] EXCEPT AS PROVIDED IN § 13–203 OF THIS ARTICLE, A person**
21 **may not:**

22 (1) bet, wager, or gamble;

EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.

[Brackets] indicate matter deleted from existing law.



6 (i) betting, wagering, or gambling; or

(4) receive, become the depository of, record, register, or forward, or propose, agree, or pretend to forward, money or any other thing or consideration of value, to be bet, wagered, or gambled on the result of a race, contest, or contingency.

12 13-203.

13 This title and Title 12 of this article do not prohibit:

17 [1] (i) benefit financially from the gaming event under this
18 subtitle; or

19 [(2)] (II) receive any of the proceeds from the gaming event under
20 this subtitle for personal use or benefit; OR

23 (I) IS CONDUCTED IN THE PERSON'S HOME:

24 (II) ALLOWS A PLAYER TO COMPETE DIRECTLY AGAINST
25 ONE OR MORE OTHER PLAYERS:

26 (III) DOES NOT INVOLVE A PLAYER'S USE OF AN ELECTRONIC
27 DEVICE THAT CONNECTS TO THE INTERNET; AND

28 (IV) DOES NOT ALLOW A PERSON TO BENEFIT FINANCIALLY
29 IN ANY WAY, DIRECTLY OR INDIRECTLY, OTHER THAN FROM THE Winnings
30 ACCRUED BY PARTICIPATING AS A PLAYER IN THE GAME

1 SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect
2 October 1, 2014.