

# HOUSE BILL 1459

P2

6lr1504  
CF SB 440

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By: **Delegates Rose, Arentz, Cassilly, Ciliberti, Folden, Ghrist, S. Howard, Kittleman, Krebs, McKay, Metzgar, Morgan, Parrott, Shoemaker, and West**  
Introduced and read first time: February 12, 2016  
Assigned to: Economic Matters

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## A BILL ENTITLED

1 AN ACT concerning

2 **Prevailing Wage – Career and Technology Centers or STEM and STEAM**  
3 **Classrooms**  
4 **(Student Preparedness Act of 2016)**

5 FOR the purpose of providing that the provisions of the prevailing wage law do not apply  
6 to a public work contract or part of a public work contract for the construction or  
7 renovation of a career and technology center or for school classroom space to be used  
8 for science, technology, engineering, mathematics (STEM) or science, technology,  
9 engineering, art, mathematics (STEAM) education; providing for the termination of  
10 this Act; and generally relating to the application of the prevailing wage law to a  
11 public work contract.

12 BY repealing and reenacting, with amendments,  
13 Article – State Finance and Procurement  
14 Section 17–202(b)  
15 Annotated Code of Maryland  
16 (2015 Replacement Volume)

17 SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND,  
18 That the Laws of Maryland read as follows:

19 **Article – State Finance and Procurement**

20 17–202.

21 (b) This subtitle does not apply to:

22 (1) a public work contract of less than \$500,000; [or]

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EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.  
[Brackets] indicate matter deleted from existing law.



1           (2)     the part of a public work contract for which the federal government  
2 provides money if, as to that part, the contractor is required to pay the prevailing wage rate  
3 as determined by the United States Secretary of Labor; **OR**

4           **(3)     A PUBLIC WORK CONTRACT OR THE PART OF A PUBLIC WORK**  
5 **CONTRACT FOR NEW CONSTRUCTION OR RENOVATION OF:**

6                   **(I)     A CAREER AND TECHNOLOGY CENTER; OR**

7                   **(II)    SCHOOL CLASSROOM SPACE TO BE USED FOR SCIENCE,**  
8 **TECHNOLOGY, ENGINEERING, MATHEMATICS (STEM) OR SCIENCE, TECHNOLOGY,**  
9 **ENGINEERING, ART, MATHEMATICS (STEAM) EDUCATION.**

10           SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect July  
11 1, 2016. It shall remain effective for a period of 5 years and, at the end of June 30, 2021,  
12 with no further action required by the General Assembly, this Act shall be abrogated and  
13 of no further force and effect.