C7 SB 647/22 – B&T 3lr2960 CF 3lr2939

By: Frederick County Senators

Introduced and read first time: February 24, 2023 Assigned to: Rules

A BILL ENTITLED

1 AN ACT concerning

Frederick County - Electronic Tip Jar Machines - Authorization and Regulation

- FOR the purpose of authorizing a person authorized to operate a tip jar in Frederick County
 to operate an electronic tip jar machine if the person obtains a license for the machine
 from the State Lottery and Gaming Control Commission; and generally relating to
 electronic tip jar machines in Frederick County.
- 8 BY repealing and reenacting, with amendments,
- 9 Article Criminal Law
- 10 Section 12–301.1
- 11 Annotated Code of Maryland
- 12 (2021 Replacement Volume and 2022 Supplement)
- 13 SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, 14 That the Laws of Maryland read as follows:
- 14 That the Laws of Maryland read as follows:
- 15 Article Criminal Law
- 16 12-301.1.
- 17 (a) In this subtitle, "Commission" means the State Lottery and Gaming Control18 Commission.

19 (b) (1) Except as provided in paragraphs (2) and (3) of this subsection AND 20 SUBSECTION (F) OF THIS SECTION and consistent with the provisions of this title and 21 Title 13 of this article, the Commission shall certify and regulate the operation, ownership, 22 and manufacture of an electronic gaming device authorized under this title.

- 23
- (2) This section does not apply to:

EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW. [Brackets] indicate matter deleted from existing law.



$\frac{1}{2}$	regulation b	y the	(i) Compti	the ownership or operation of slot machines that are subject to roller under § 12–304 of this subtitle; and
3			(ii)	paper tip jar gaming where authorized.
4 5	County.	(3)	(i)	This paragraph applies only in Baltimore City and Baltimore
6 7 8				If a local law enforcement agency refuses to enforce a provision ation of amusement games, the Commission shall refer the matter of the State's Attorney.
9	(c)	The (Commi	ssion shall adopt regulations that:
10 11	in connectio	(1) on with		e lawful and unlawful electronic and mechanical equipment used ng devices that are consistent with this title;
$\begin{array}{c} 12\\ 13 \end{array}$	law;	(2)	appro	ove and license electronic gaming devices authorized under State
$\begin{array}{c} 14 \\ 15 \end{array}$	gaming dev	(3) ices au		ove and license owners, operators, and manufacturers of electronic ed under State law;
$\begin{array}{c} 16 \\ 17 \end{array}$	required un	(4) der thi		lish procedures for the license application and renewal processes on; and
18 19	cover the di	(5) rect ar		lish license fees, effective on July 1, 2016, that are sufficient to rect costs of licensure required under this section.
20	(d)	(1)	The (Commission may determine:
$21 \\ 22 \\ 23$	gaming dev this section;		(i) equiva	that a county's licensing and regulatory process for electronic lent to the State licensing and regulatory process required under
$\begin{array}{c} 24 \\ 25 \end{array}$	electronic ga	aming	(ii) device	that a county license for owning, operating, or manufacturing an in that county is equivalent to a State license.
26 27 28	of this subs supersede:	(2) section		e Commission does not make a determination under paragraph (1) regulations and licensing requirements of the Commission shall
29 30	requiremen	ts for e	(i) electror	the application of any county fees or regulations and licensing nic gaming devices under this subsection; or

1 (ii) a requirement for a county license for owning, operating, or 2 manufacturing an electronic gaming device under this subsection.

3 (e) [An] EXCEPT AS PROVIDED IN SUBSECTION (F) OF THIS SECTION, AN 4 electronic gaming device that is not licensed or otherwise operated in compliance with the 5 provisions of this section as of January 1, 2013, is an illegal gaming device that may not 6 legally operate in the State.

7 (F) (1) IN FREDERICK COUNTY, A PERSON AUTHORIZED TO OPERATE A 8 TIP JAR IN THE COUNTY UNDER § 13–1305 OF THIS ARTICLE MAY OPERATE AN 9 ELECTRONIC TIP JAR MACHINE IN THE COUNTY IF THE PERSON OBTAINS A LICENSE 10 FOR EACH MACHINE FROM THE COMMISSION.

11 (2) THE COMMISSION SHALL ADOPT REGULATIONS FOR THE 12 OPERATION AND LICENSING OF ELECTRONIC TIP JAR MACHINES UNDER THIS 13 SUBSECTION.

14 [(f)] (G) (1) There is a Maryland Amusement Game Advisory Committee.

15 (2) The Advisory Committee shall advise the Commission on the conduct 16 and technical aspects of the amusement game industry, including recommendations for the 17 legality of skills-based amusement games.

- 18 (3) The Advisory Committee consists of:
- 19
- (i) the following members appointed by the Governor:

two members selected from a list of five names submitted
by the Maryland Amusement and Music Operators Association;

22 2. one member who is a local government official selected 23 from a list of names submitted by the Maryland Association of Counties and the Maryland 24 Municipal League;

- 25 3. one member who is a local law enforcement officer; and
- 26 4. one citizen representative; and

(ii) the Director of the Commission, or the Director's designee, whoshall serve as a nonvoting member of the Advisory Committee.

- 29 (4) The Governor shall designate the chair of the Advisory Committee.
- 30 (5) The Commission shall provide staff for the Advisory Committee.
- 31 (6) A member of the Advisory Committee:

1 (i) may not receive compensation as a member of the Advisory 2 Committee; but

3 (ii) is entitled to reimbursement for expenses under the Standard
4 State Travel Regulations, as provided in the State budget.

5 SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect July 6 1, 2023.