

**HB0182/293626/1**

BY: Senator Waldstreicher

AMENDMENTS TO HOUSE BILL 182, AS AMENDED  
(Third Reading File Bill)

AMENDMENT NO. 1

In the Judicial Proceedings Committee Amendments (HB0182/983126/1), strike in their entirety Amendment Nos. 1 and 2.

On page 1 of the bill, in line 4, after “system;” insert “requiring the State Highway Administration to convene a certain workgroup to study best practices regarding speed monitoring systems in school zones;”.

AMENDMENT NO. 2

On page 3 of the bill, in line 26, after “2.” insert “AND BE IT FURTHER ENACTED, That:

(a) The State Highway Administration shall convene a workgroup to study best practices regarding speed monitoring systems in school zones.

(b) The study of the workgroup shall:

(1) include relevant local education stakeholders, including local governments, local law enforcement, and any other participants necessary to fully represent the interests of student pedestrians in school zones;

(2) assess:

(i) the existing policies regarding speed monitoring systems in school zones;

(ii) whether the current radius in which speed monitoring systems are allowed in school zones is consistent with best practices;

(iii) the annual number of serious traffic incidents that occur within the current radius in which speed monitoring systems are allowed in school zones, by jurisdiction;

(iv) the number of speed monitoring systems currently located within the current radius in which speed monitoring systems are allowed in school zones, by jurisdiction;

(v) the average distance that each speed monitoring system within a school zone is located from the property line of the school with which it is associated, by county; and

(vi) any other best practices regarding the use of speed monitoring systems in school zones.

(c) On or before December 1, 2025, the State Highway Administration shall submit the findings and any recommendations of the study to the Governor and, in accordance with § 2–1257 of the State Government Article, the General Assembly.

SECTION 3.”